



# **Thermal Printer**

## **2C-POS80-01**

# **Command Set**



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## 1 command list

LF	Print and line feed	<b>Print and feed command</b>
CR	Print and carriage return	
ESC J	Print and feed n points	
ESC d	Print and feed n lines	
ESC 3	Set n points line spacing	<b>character command</b>
ESC 2	Select default line spacing	
ESC \$ nL nH	Set absolute print position	
GS L nL nH	Set left space	
GS P	Set horizontal and vertical movement unit	
ESC ! n	Select print mode(s)	
GS ! n	Select character size	
GS B n	Turn white/black reverse printing mode	
ESC - n	Turn underline mode on/off	
ESC V n	Turn 90 clockwise rotation mode on/off	
ESC a n	Select justification	
FS &	Select Chinese character mode	
FS .	Cancel Chinese character mode	
ESC % n	Select/cancel user-defined character set	
ESC &	Define user-defined characters	
ESC ? n	Cancel user-defined characters	
FS 2 c1 c2 d1...dk	Define user-defined Chinese	
ESC R n	Select an international character set	
ESC t n	Select character code table	
ESC *	Select bit-image mode	<b>bit image command</b>
GS *	Define downloaded bit image	
GS / m	Print downloaded bit image	
FS q	Define NV bit image	
FS p n m	Print NV bit image	<b>Tab command</b>
HT	Horizontal tab	
ESC D	Set horizontal tab positions	<b>Bar code command</b>
GS H	Select printing position for HRI characters	
GS h	Select bar code height	
GS w	Set bar code width	
GS k	Print bar code	<b>QR code command</b>
GS ( k pL pH cn fn n (fn=67)	Set the module type	
GS ( k pL pH cn	Set the QR code error correction level	

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fn n (fn=69)	error (ECC)	
GS ( k pL pH cn fn m d1...dk (fn=80)	Set the QR code graphic data	
GS ( k pL pH cn fn m (fn=81)	Print store QR codes graphics	
GS r n	Transmit status	<b>STATUS command</b>
DLE EOT n	Real-time transmission status	
GS a n	Enable/Disable Automatic Status Back (ASB)	
FF	Print and return to standard mode In page mode	
CAN	Cancel the print data in page mode	<b>page mode command</b>
ESC FF	Page mode to print	
ESC L	Select page mode	
ESC S	Select standard mode	
ESC T n	Select print area direction in page mode	
ESC W	Select print area in page mode	
GS \$	Set the longitudinal absolute position in page mode	
GS \	Set the horizontal absolute position in the page mode	
ESC @	Initialize printer	<b>Other command</b>
DC2 T	Printing test paper	
GS V	Select Cutter Mode and Cut	
ESC i	Full cut OnlyForCut	
ESC m	Half cut OnlyForCut	
ESC p m	Produce a cash drawer impulse	
ESC 7	Set the print concentration	

## 2 command detail

### ┆ print and feed command

#### Print and line feed

Name	Print and line feed
Format	ASCII    LF Decimal    10 Hex        0A
Description	Prints the data in the print buffer and feeds one line, based on the current line spacing.
Range	
Default	
Support model	All the printers
Note	
For Example	1B 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1b 4a 10 1B 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1b 4a 30 1B 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a

#### Print and carriage return

Name	Print and carriage return
Format	ASCII    CR Decimal    13 Hex        0D
Description	When automatic line feed is enabled, this command functions the same as <b>LF</b> ; when automatic line feed is disabled, this command is ignored.
Range	
Default	
Support model	All the printers
Note	This command line feed is ignored with a serial interface model. Sets the print starting position to the beginning of the line.
For Example	

#### Print and feed paper

Name	Print and feed paper
Format	ASCII    ESC J n

	Decimal    27 74 n Hex        1B 4A n
Description	Prints the data in the print buffer and feeds the paper [ $n \times 0.125$ mm (0.0049")].
Range	$0 \leq n \leq 255$
Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• After printing is completed, this command sets the print starting position to the beginning of the line.</li> <li>• The paper feed amount set by this command does not affect the values set by <b>ESC 2</b> or <b>ESC 3</b>.</li> <li>• In standard mode, the printer uses the vertical motion unit (y).</li> </ul>
For example	1b 40 30 31 32 1b 4a 10

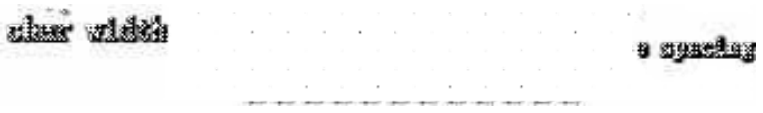
### Print and feed n lines

Name	Print and feed n lines
Format	ASCII        ESC d n Decimal    27 100 n Hex        1B 64 n
Description	Prints the data in the print buffer and feeds n lines.
Range	$0 \leq n \leq 255$
Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• This command sets the print starting position to the beginning of the line.</li> <li>• This command does not affect the line spacing set by <b>ESC 2</b> or <b>ESC 3</b>.</li> <li>• The maximum paper feed amount is 1016 mm (40 inches). If the paper feed amount (<math>n \times</math> line spacing) of more than 1016 mm (40 inches) is specified, the printer feeds the paper only 1016 mm (40 inches).</li> </ul>
For example	1b 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 1b 64 01 1b 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 1b 64 02 1b 40 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 1b 64 00

### 2 character command

#### Set line spacing

Name	Set line spacing
Format	ASCII        ESC 3 n Decimal    27 51 n

	Hex 1B 33 n
Description	Sets the line spacing to $[n \times 0.125 \text{ mm}]$ .
Range	$0 \leq n \leq 255$
Default	$n = 33$
Support modal	All the printers
Note	 <ul style="list-style-type: none"> <li>• If set the line spacing is less than the maximum character height in a line, so the bank line spacing is equal to the maximum character level.</li> <li>• The line spacing can be set default values, when appear ESC 2, ESC @, reset the printer and printer power</li> </ul>
For example	<pre>1b 40 1b 33 30 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1b 32 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a</pre>

### Select default line spacing

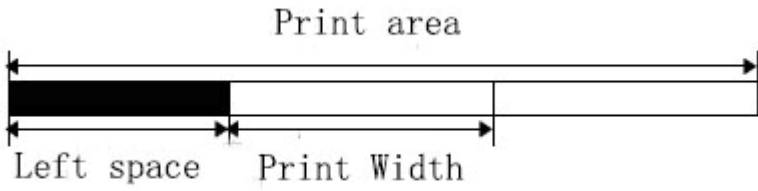
Name	Select default line spacing
Format	ASCII ESC 2 Decimal 27 50 Hex 1B 32
Description	Selects 4.125mm ( $33 \times 0.125 \text{ mm}$ ) line spacing.
Range	$0 \leq n \leq 255$
Default	33 Dots
Support modal	All the printers
Note	With reference to ESC 3 command. If set the line spacing is less than the maximum character height in a line, so the bank line spacing is equal to the maximum character level.
For example	

### Set absolute print position

Name	Set absolute print position
Format	ASCII ESC \$ nL nH Decimal 27 36 nL nH Hex 1B 24 nL nH
Description	The distance from the beginning of the line to the print position is $[(nL + nH \times 256) \times 0.125 \text{ mm}]$ .
Range	$0 \leq nL \leq 255, 0 \leq nH \leq 255$

Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• Settings outside the specified printable area are ignored.</li> <li>• In standard mode, the horizontal motion unit (x) is used.</li> </ul>
For example	<pre>1b 40 1b 24 20 00 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a</pre>

### Set left space

Name	Set left space
Format	ASCII GS L nL nH Decimal 29 76 nL nH Hex 1D 4C nL nH
Description	Set left space nL + nH × 256) dots.
Range	$0 \leq nL \leq 255, 0 \leq nH \leq 255$
Default	
Support modal	All the printers
Note	<p>This command is only effective in a line of the starting position of the treatment.</p> <p>As shown in the figure</p>  <p>If set outside the printable area, use the maximum printing unit.</p>
For example	<pre>1b 40 1d 4c 50 00 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1C 26 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a</pre>

### Set horizontal and vertical movement unit

Name	Set horizontal and vertical movement unit
Format	ASCII GS P x y Decimal 29 80 x y HEX 1D 50 x y
Description	<ul style="list-style-type: none"> <li>• Set approximation horizontal movement unit 25.4/ x mm 1/ x inch ; set approximation vertical movement unit 25.4/ y mm 1/ y inch).</li> <li>•When x and y is 0,the x and y is set to default.</li> </ul>
Range	$0 \leq x \leq 255, 0 \leq y \leq 255$
Default	x = 200, y = 380, a movement unit is the point of a print. The horizontal

	distance is about 1/8mm ; the vertical distance is about 1/15mm.
Support modal	80XXX
Note	
For example	<pre>1d 50 c8 c8 1B 4C 1B 57 30 00 00 00 78 00 30 00 1B 33 18 1B 57 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 0C</pre>

### Select print mode(s)

Name	Select print mode(s)																																																	
Format	<pre>ASCII    ESC ! n Decimal  27 33 n Hex      1B 21 n</pre>																																																	
Description	<p>Selects print mode(s) using n as follows: Font, white/black reverse, Inversion, Bold, double-height, double-width, underline</p> <table border="1"> <thead> <tr> <th rowspan="2"></th> <th colspan="2">bit function</th> <th colspan="2">value</th> </tr> <tr> <th>0</th> <th>1</th> <th>0</th> <th>1</th> </tr> </thead> <tbody> <tr> <td>0 font</td> <td>normal</td> <td>small</td> <td></td> <td></td> </tr> <tr> <td>1 inverse</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>2 inversion</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>3 bold</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>4 double-height</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>5 double-width</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>6 underline</td> <td>cancel</td> <td>set</td> <td></td> <td></td> </tr> <tr> <td>7 undefined</td> <td></td> <td></td> <td></td> <td></td> </tr> </tbody> </table>		bit function		value		0	1	0	1	0 font	normal	small			1 inverse	cancel	set			2 inversion	cancel	set			3 bold	cancel	set			4 double-height	cancel	set			5 double-width	cancel	set			6 underline	cancel	set			7 undefined				
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### Select character size

Name	Select character size																																																										
Formal	ASCII GS ! n Decimal 29 33 n HEX 1d 21 n																																																										
Description	<p>1 ≤ vertical number of times ≤ 8, 1 ≤ horizontal number of times ≤ 8 Selects the character height using bits 0 to 2 and selects the character width using bits 4 to 7, as follows:</p> <table style="width: 100%; border: none;"> <tr> <td style="text-align: center; width: 50%; border: none;"> <b>Table 1</b> Set the width of character             </td> <td style="text-align: center; width: 50%; border: none;"> <b>Table 2</b> Set the height of character             </td> </tr> </table> <table style="width: 100%; border-collapse: collapse; border: none;"> <tr> <td style="width: 50%; border: none;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>HEX</th> <th>Decimal</th> <th>width</th> </tr> </thead> <tbody> <tr><td>00</td><td>0</td><td>1 (normal)</td></tr> <tr><td>10</td><td>16</td><td>2 (double-width)</td></tr> <tr><td>20</td><td>32</td><td>3</td></tr> <tr><td>30</td><td>48</td><td>4</td></tr> <tr><td>40</td><td>64</td><td>5</td></tr> <tr><td>50</td><td>80</td><td>6</td></tr> <tr><td>60</td><td>96</td><td>7</td></tr> <tr><td>70</td><td>112</td><td>8</td></tr> </tbody> </table> </td> <td style="width: 50%; border: none;"> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>HEX</th> <th>Decimal</th> <th>width</th> </tr> </thead> <tbody> <tr><td>00</td><td>0</td><td>1 (normal)</td></tr> <tr><td>01</td><td>1</td><td>2 (double-height)</td></tr> <tr><td>02</td><td>2</td><td>3</td></tr> <tr><td>03</td><td>3</td><td>4</td></tr> <tr><td>04</td><td>4</td><td>5</td></tr> <tr><td>05</td><td>5</td><td>6</td></tr> <tr><td>06</td><td>6</td><td>7</td></tr> <tr><td>07</td><td>7</td><td>8</td></tr> </tbody> </table> </td> </tr> </table>	<b>Table 1</b> Set the width of character	<b>Table 2</b> Set the height of character	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>HEX</th> <th>Decimal</th> <th>width</th> </tr> </thead> <tbody> <tr><td>00</td><td>0</td><td>1 (normal)</td></tr> <tr><td>10</td><td>16</td><td>2 (double-width)</td></tr> <tr><td>20</td><td>32</td><td>3</td></tr> <tr><td>30</td><td>48</td><td>4</td></tr> <tr><td>40</td><td>64</td><td>5</td></tr> <tr><td>50</td><td>80</td><td>6</td></tr> <tr><td>60</td><td>96</td><td>7</td></tr> <tr><td>70</td><td>112</td><td>8</td></tr> </tbody> </table>	HEX	Decimal	width	00	0	1 (normal)	10	16	2 (double-width)	20	32	3	30	48	4	40	64	5	50	80	6	60	96	7	70	112	8	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>HEX</th> <th>Decimal</th> <th>width</th> </tr> </thead> <tbody> <tr><td>00</td><td>0</td><td>1 (normal)</td></tr> <tr><td>01</td><td>1</td><td>2 (double-height)</td></tr> <tr><td>02</td><td>2</td><td>3</td></tr> <tr><td>03</td><td>3</td><td>4</td></tr> <tr><td>04</td><td>4</td><td>5</td></tr> <tr><td>05</td><td>5</td><td>6</td></tr> <tr><td>06</td><td>6</td><td>7</td></tr> <tr><td>07</td><td>7</td><td>8</td></tr> </tbody> </table>	HEX	Decimal	width	00	0	1 (normal)	01	1	2 (double-height)	02	2	3	03	3	4	04	4	5	05	5	6	06	6	7	07	7	8
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Note	<p>This command is effective for all characters (alphanumeric and Chinese), except for HRI characters.</p> <p>ESC @,dump and restart,Reset the printer,This command setting failure.</p>																																																										
For example	<pre>1b 40 1c 26 1d 21 10 30 31 32 B0 AE CE D2 D6 D0 BB AA 0d 0a 1B 40 1c 26 1d 21 01 30 31 32 B0 AE CE D2 D6 D0 BB AA 0d 0a 1B 40 1c 26 1d 21 11 30 31 32 B0 AE CE D2 D6 D0 BB AA 0d 0a</pre>																																																										

### Turn white/black reverse printing mode

Name	Turn white/black reverse printing mode
------	--



Format	ASCII GS B n Decimal 29 66 n HEX 1d 42 n
Description	Turns on or off white/black reverse printing mode. <ul style="list-style-type: none"> <li>• When the LSB of n is 0, white/black reverse mode is turned off.</li> <li>• When the LSB of n is 1, white/black reverse mode is turned on.</li> </ul>
Range	
Default	n = 0
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• Only the lowest bit of n is valid.</li> <li>• This command is available for built-in characters and user-defined characters.</li> <li>• When white/black reverse printing mode is on, it also applies to character spacing set by <b>ESC SP</b>.</li> <li>• This command does not affect bit images, user-defined bit images, bar codes, HRI characters, and spacing skipped by <b>HT</b>, <b>ESC \$</b>.</li> <li>• This command does not affect the space between lines.</li> <li>• White/black reverse mode has a higher priority than underline mode. Even if underline mode is on, it is disabled (but not canceled) when white/black reverse mode is selected.</li> </ul>
For example	<pre>1b 40 1c 26 1d 42 00 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1b 40 1c 26 1d 42 01 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a</pre>

### Turn underline mode on/off

Name	Turn underline mode on/off								
Format	ASCII ESC - n Decimal 27 45 n HEX 1B 2D n								
Description	Turns underline mode on or off, based on the following values n: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>n</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Turns off underline mode</td> </tr> <tr> <td>1, 49</td> <td>Turns on underline mode (1 dot thick)</td> </tr> <tr> <td>2, 50</td> <td>Turns on underline mode (2 dots thick)</td> </tr> </tbody> </table>	n	Function	0, 48	Turns off underline mode	1, 49	Turns on underline mode (1 dot thick)	2, 50	Turns on underline mode (2 dots thick)
n	Function								
0, 48	Turns off underline mode								
1, 49	Turns on underline mode (1 dot thick)								
2, 50	Turns on underline mode (2 dots thick)								
Range	$0 \leq n \leq 2, 48 \leq n \leq 50$								
Default	n = 0								
Support modal	All the printers								
Note	<ul style="list-style-type: none"> <li>• The printer can underline all characters (including right-side character spacing), but cannot underline the space set by <b>HT</b>.</li> <li>• The printer cannot underline 90° clockwise rotated characters and white/black inverted characters.</li> </ul>								

	<ul style="list-style-type: none"> <li>• When underline mode is turned off by setting the value of n to 0 or 48, the following data is not underlined, and the underline thickness set before the mode is turned off does not change. The default underline thickness is 1 dot.</li> <li>• Changing the character size does not affect the current underline thickness.</li> <li>• Underline mode can also be turned on or off by using <b>ESC !</b>. Note,</li> </ul>
For example	<pre>1b 40 1c 26 1b 2d 01 30 31 32 41 42 43 B0 AE CE D2 D6 D0 BB AA 0D 0A 1b 40 1c 26 1b 2d 02 30 31 32 41 42 43 B0 AE CE D2 D6 D0 BB AA 0D 0A 1b 40 1c 26 1b 2d 00 30 31 32 41 42 43 B0 AE CE D2 D6 D0 BB AA 0D 0A</pre>

### Turn 90 clockwise rotation mode on/off

Name	Turn 90° clockwise rotation mode on/off						
Format	ASCII    ESC V n Decimal    27 86 n HEX    1B 56 n						
Description	Turns 90° clockwise rotation mode on/off n is used as follows: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>n</th> <th>Function</th> </tr> </thead> <tbody> <tr> <td>0,48</td> <td>Turns off 90° clockwise rotation mode</td> </tr> <tr> <td>1,49</td> <td>Turns on 90° clockwise rotation mode</td> </tr> </tbody> </table>	n	Function	0,48	Turns off 90° clockwise rotation mode	1,49	Turns on 90° clockwise rotation mode
n	Function						
0,48	Turns off 90° clockwise rotation mode						
1,49	Turns on 90° clockwise rotation mode						
Range	$0 \leq n \leq 1$ , $48 \leq n \leq 49$						
Default	n = 0						
Support modal	All the printers						
Note	<ul style="list-style-type: none"> <li>• This command affects printing in standard mode. However, the setting is always effective.</li> <li>• When underline mode is turned on, the printer does not underline 90° clockwise-rotated characters.</li> <li>• Double-width and double-height commands in 90° rotation mode enlarge characters in the opposite directions from double-height and double-width commands in normal mode.</li> </ul>						
For example	<pre>1b 40 1c 26 1b 56 01 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a 1b 40 1c 26 1b 56 00 30 31 32 41 42 43 CFC3C3C5BFAAB4CFB5E7D7D3 0d 0a</pre>						

### Select justification Left justification、centering、Right justification

Name	Select justification left、center、right
Format	ASCII    ESC a n Decimal    27 97 n HEX    1B 61 n

Description	Aligns all the data in one line to the specified position.n selects the justification as follows:								
	<table border="1"> <thead> <tr> <th>n</th> <th>Justification</th> </tr> </thead> <tbody> <tr> <td>0,48</td> <td>Left justification</td> </tr> <tr> <td>1, 49</td> <td>Centering</td> </tr> <tr> <td>2, 50</td> <td>Right justification</td> </tr> </tbody> </table>	n	Justification	0,48	Left justification	1, 49	Centering	2, 50	Right justification
	n	Justification							
	0,48	Left justification							
1, 49	Centering								
2, 50	Right justification								
Range	$0 \leq n \leq 2$ or $48 \leq n \leq 50$								
Default	$n = 0$								
Support modal	All the printers								
Note	ESC @,dump and restart,Reset the printer,This command setting failure.								
Example	<pre>1B 40 1B 61 02 30 31 32 0D 0A 1B 40 1B 61 01 30 31 32 0D 0A 1B 40 1B 61 00 30 31 32 0D 0A</pre>								

### Select Chinese character mode

Name	Select Chinese character mode
Format	ASCII FS & Decimal 28 38 HEX 1C 26
Description	Selects Chinese character mode.
Range	
Default	
Support modal	All the printers
Note	<p>For Chinese model:</p> <ul style="list-style-type: none"> <li>• When the Chinese character mode is selected, the printer processes all Chinese code as two bytes each.</li> <li>• Chinese codes are processed in the order of the first byte and second byte.</li> <li>• Chinese character mode is not selected when the power is turned on.</li> </ul>
For example	<pre>1b 40 1C 26 B0 AE C9 CF D7 D4 BC BA 0d 0a 1C 2E B0 AE C9 CF D7 D4 BC BA 0d 0a</pre>

### Cancel Chinese character mode

Name	Cancel Chinese character mode
Format	ASCII FS . Decimal 28 46 HEX 1C 2E
Description	Cancel Chinese character mode

Range	
Default	
Support modal	All the printers
Note	<p>For Chinese model:</p> <ul style="list-style-type: none"> <li>• When the Chinese character mode is not selected, all character codes are processed one byte at a time as ASCII code.</li> <li>• Chinese character mode is not selected when the power is turned on.</li> </ul>
For example	

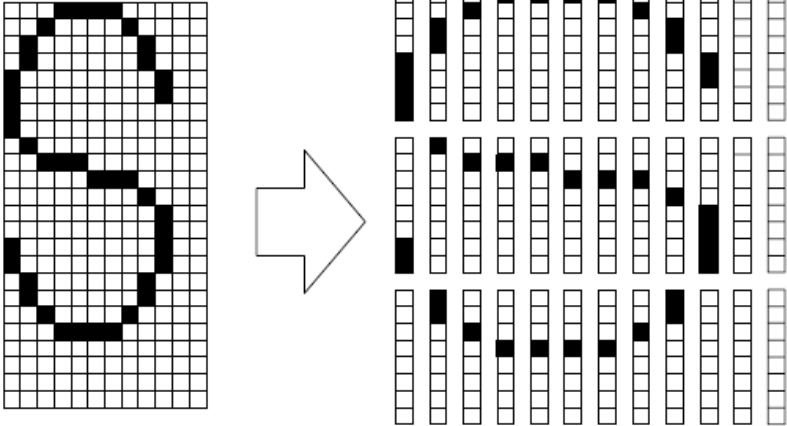
### Select/cancel user-defined character set

Name	Select/cancel user-defined character set
Format	<p>ASCII      ESC % n</p> <p>Decimal    27 37 n</p> <p>HEX    1B 25 n</p>
Description	<p>Selects or cancels the user-defined character set.</p> <ul style="list-style-type: none"> <li>• When the LSB of n is 0, the user-defined character set is canceled.</li> <li>• When the LSB of n is 1, the user-defined character set is selected.</li> </ul>
Range	$0 \leq n \leq 255$
Default	0
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• When the user-defined character set is canceled, the built-in character set is automatically selected.</li> </ul>
For example	<pre>1B 40 1b 26 03 20 20 0C 0F 03 00 30 80 00 40 40 20 80 40 10 80 40 10 80 20 10 80 20 10 40 20 20 30 10 C0 0C 00 00 00 00 00 00 00 00 1b 25 01 20 0D 0A 1b 3f 20 30 20 30 20 0d 0a</pre>

### Define user-defined characters

Name	Define user-defined characters
Format	<p>ASCII      ESC &amp; y c1 c2 [x1 d1 ... d (yx1)] ... [xk d1 ... d(y x k)]</p> <p>Decimal    27 38 y c1 c2 [x1 d1 ... d(yx1)] ...[xk d1 ... d(yxk)]</p> <p>HEX    1B 26 y c1 c2 [x1 d1...d(y x1)]...[xk d1...d(yxk)]</p>
Description	<p>Defines user-defined characters.</p> <ul style="list-style-type: none"> <li>• y specifies the number of bytes in the vertical direction.</li> <li>• c1 specifies the beginning character code for the definition, and c2 specifies the final code.</li> <li>• x specifies the number of dots in the horizontal direction.</li> </ul>
Range	y = 2

	$0 \leq x \leq 6$ (when Font A (6×12) is selected) $y = 3$ $32 \leq c1 \leq c2 \leq 126$ $0 \leq x \leq 12$ (when Font A (12×24) is selected) $0 \leq d1 \dots d(y \times xk) \leq 255$
Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>The allowable character code range is from ASCII code &lt;20&gt;H to &lt;7E&gt;H (95 characters).</li> <li>It is possible to define multiple characters for consecutive character codes. If only one character is desired, use <math>c1 = c2</math>.</li> <li><math>d</math> is the dot data for the characters. The dot pattern is in the horizontal direction from the left side. Any remaining dots on the right side are blank.</li> <li>The data to define user-defined characters is <math>(y \times x)</math> bytes.</li> <li>Set a corresponding bit to 1 to print a dot or 0 not to print a dot.</li> <li>This command can define different user-defined character patterns for each font. To select a font, use <b>ESC !</b></li> <li>User-defined characters and a downloaded bit image cannot be defined simultaneously. When this command is executed, the downloaded bit image is cleared.</li> <li>The user-defined character definition is cleared when:             <ol style="list-style-type: none"> <li>ESC @ is executed.</li> <li>GS is executed.</li> <li>ESC ? is executed.</li> <li>The power is turned off.</li> </ol> </li> <li>When Font A (12×24) is selected.</li> </ul>

	 <p>d1 = &lt;0F&gt;H d4 = &lt;30&gt;H d7 = &lt;40&gt;H . . . .  d2 = &lt;03&gt;H d5 = &lt;80&gt;H d8 = &lt;40&gt;H . . . .  d3 = &lt;00&gt;H d6 = &lt;00&gt;H d9 = &lt;20&gt;H . . . .</p>
For example	<pre> 1 y = 2 1B 40 1b 26 02 20 20 06 FF FF FF FF FF FF FF FF FF FF FF 1b 25 01 20 20 0D 0A 1b 3f 20 30 20 30 20 0d 0a 2 y = 3 1B 40 1b 26 03 20 20 0C 0F 03 00 30 80 00 40 40 20 80 40 10 80 40 10 80 20 10 80 20 10 40 20 20 30 10 C0 0C 00 00 00 00 00 00 00 00 00 1b 25 01 20 0D 0A 1b 3f 20 30 20 30 20 0d 0a                     </pre>

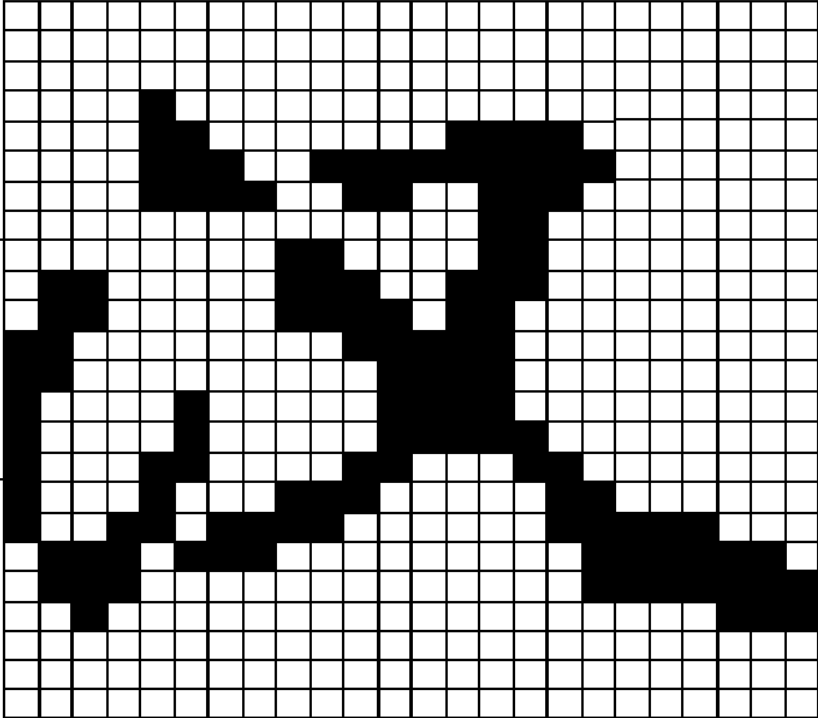
### Cancel user-defined characters

Name	Cancel user-defined characters
Format	ASCII    ESC ? n Decimal    27 63 n HEX    1B 3F n
Description	Cancels user-defined characters.
Range	32 ≤ n ≤ 126
Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• This command cancels the patterns defined for the character codes specified by n. After the user-defined characters are canceled, the</li> </ul>

	<p>corresponding patterns for the internal characters are printed.</p> <ul style="list-style-type: none"> <li>• This command deletes the pattern defined for the specified code in the font selected by <b>ESC !</b>.</li> <li>• If a user-defined characters have not been defined, the printer ignores this command.</li> </ul>
For example	

### Define user-defined Chinese

Name	Define user-defined Chinese
Format	<p>ASCII FS 2 c1 c2 d1...dk</p> <p>Decimal 28 50 c1 c2 d1...dk</p> <p>HEX 1C 32 c1 c2 d1...dk</p>
Description	Defined by c1 and c2 specified characters.
Range	<p>c1 ,c2 representative definition character encoding of the characters.</p> <p>c1 = FEH</p> <p>A1H ≤ c2 ≤ FEH</p> <p>0 ≤ d ≤ 255</p> <p>k = 72</p>
Default	
Support modal	Part of the printer
Note	<p>c1 , c2 stand for custom Chinese character coding, c1 point to first byte, c2 point to second byte.</p> <p>d stand for data 1 stand for a print dot. 0 stand for don't print dot</p> <p>Most support 32 custom characters.</p>

	
	<p>D1=00H, D4=00H, D7=00H, D10=00H. ....                  D2=1FH, D5=78H, D8=60H, D11=00H. ....                  D3=C0H, D6=30H, D9=38H, D12=70H. ....</p>
For example	<pre>1B 40 1c 21 0c 1C 32 FE A1 00 1F C0 00 78 30 00 60 38 00 00 70 1E 01 C0 0C 07 20 06 00 60 02 00 60 00 C0 C0 04 E0 C0 06 71 80 06 3F 00 02 1E 00 0C 7E 00 0F FE 00 0F B3 00 0E 01 C0 04 00 F0 00 00 70 00 00 70 00 00 18 00 00 18 00 00 18 00 00 18 FE A1 0D 0A</pre>

### Select an international character set

Name	Select an international character set																
Format	ASCII    ESC R n Decimal    27 82 n HEX    1B 52 n																
Description	Selects international character set n from the following table: <table border="1" style="margin-left: 40px;"> <thead> <tr> <th>n</th> <th>Character set</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>U.S.A</td> </tr> <tr> <td>1</td> <td>France</td> </tr> <tr> <td>2</td> <td>Germany</td> </tr> <tr> <td>3</td> <td>U.K</td> </tr> <tr> <td>4</td> <td>Denmark I</td> </tr> <tr> <td>5</td> <td>Sweden</td> </tr> <tr> <td>6</td> <td>Italy</td> </tr> </tbody> </table>	n	Character set	0	U.S.A	1	France	2	Germany	3	U.K	4	Denmark I	5	Sweden	6	Italy
n	Character set																
0	U.S.A																
1	France																
2	Germany																
3	U.K																
4	Denmark I																
5	Sweden																
6	Italy																



3-Inch COMMAND SET

	7	Spain I
	8	Japan
	9	Norway
	10	Denmark II
	11	Spain II
	12	Latin America
	13	Korea
	14	Slovenia/Croatia
	15	China
Range	$0 \leq n \leq 15$	
Default	0	
Support modal	All the printers	
Note		
For example	<p>1B 40 1C 26 c3 c0 b9 fa 0d 0a  1B 40 1B 52 00  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 B7 A8 B9 FA 0d 0a  1B 40 1B 52 01  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 B5 C2 B9 FA 0d 0a  1B 40 1B 52 02  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 D3 A2 B9 FA 0d 0a  1B 40 1B 52 03  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 B5 A4 C2 F3 0d 0a  1B 40 1B 52 04  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 C8 F0 B5 E4 0d 0a  1B 40 1B 52 05  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 D2 E2 B4 F3 C0 FB 0d 0a  1B 40 1B 52 06  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 CE F7 B0 E0 D1 C0 0d 0a  1B 40 1B 52 07  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 C8 D5 B1 BE 0d 0a  1B 40 1B 52 08  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 1C 26 C5 B2 CD FE 0d 0a  1B 40 1B 52 09  7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a  1B 40 B5 A4 C2 F3 32 0d 0a</p>	

	1B 40 1B 52 0A 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a 1B 40 CE F7 B0 E0 D1 C0 32 0d 0a 1B 40 1B 52 0B 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a 1B 40 1C 26 C0 AD B6 A1 C3 C0 D6 DE 0d 0a 1B 40 1B 52 0C 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a 1B 40 1C 26 BA AB B9 FA 0d 0a 1B 40 1B 52 0D 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a 1B 40 1C 26 CB B9 C2 E5 CE C4 C4 E1 D1 C7 0d 0a 1B 40 1B 52 0E 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a 1B 40 1C 26 D6 D0 B9 FA 0d 0a 1B 40 1B 52 0F 7b 23 24 40 5b 5c 5c 5d 5e 60 7b 7c 7d 7e 7d 0d 0a
--	--

### Select character code table

Name	Select character code table
Format	ASCII    ESC t n Decimal    27 116 n HEX    1B 74 n
Description	n :select code page.

	<b>N</b>		<b>Code Page</b>	
	<b>N</b>	<b>Code Page</b>	<b>N</b>	<b>Code Page</b>
	0	CP437 [U.S.A., Standard Europe]	26	Thai
	1	KataKana	27	CP720[Arabic]
	2	CP850 [Multilingual]	28	CP855
	3	CP860 [Portuguese]	29	CP857[Turkish]
	4	CP863 [Canadian-French]	30	WCP1250[Central Europe]
	5	CP865 [Nordic]	31	CP775
	6	WCP1251 [Cyrillic]	32	WCP1254[Turkish]
	7	CP866 Cyrillic #2	33	WCP1255[Hebrew]
	8	MIK[Cyrillic /Bulgarian]	34	WCP1256[Arabic]
	9	CP755 [East Europe, Latvian 2]	35	WCP1258[Vietnam]
	10	Iran	36	ISO-8859-2[Latin 2]
	11	reserve	37	ISO-8859-3[Latin 3]
	12	reserve	38	ISO-8859-4[Baltic]
	13	reserve	39	ISO-8859-5[Cyrillic]
	14	reserve	40	ISO-8859-6[Arabic]
	15	CP862 [Hebrew]	41	ISO-8859-7[Greek]
	16	WCP1252 Latin I	42	ISO-8859-8[Hebrew]
	17	WCP1253 [Greek]	43	ISO-8859-9[Turkish]
	18	CP852 [Latina 2]	44	ISO-8859-15 [Latin 3]
	19	CP858 Multilingual Latin I +Euro)	45	Thai2
	20	Iran II	46	CP856
	21	Latvian	47	Cp874
	22	CP864 [Arabic]	255	GBK2312
	23	ISO-8859-1 [West Europe]		
	24	CP737 [Greek]		
	25	WCP1257 [Baltic]		
Range	0 ≤ n ≤ 255			
Default	0			
Support modal	All the printers			
Note				
For example	1B 40 1C 2E 1B 74 00 80 81 82 83 84 85 86 87 88 89 8A 8B 8C 8D 8E 8F 90 91 92 93 94 95 96 97 98 9A 9B 9C 9D 9E 9F A0 A1 A2 A3 A4 A5 A6 A7 A8 A9 AA AB AC AD AE AF B0 B1 B2 B3 B4 B5 B6 B7 B8 B9 BA BB BC BD BE BF C0 C1 C2 C3 C4 C5 C6 C7 C8 C9 CA CB CC CD CE CF D0 D1 D2 D3 D4 D5 D6 D7 D8 D9 DA DB DC DD DE DF E0 E1 E2 E3 E4 E5 E6 E7 E8 E9 EA EB EC ED EE EF F0 F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC FD FE FF 0D 0A			

## 3 bit image command

### Select bit-image mode

Name	Select bit-image mode																				
Format	ASCII    ESC * m Hl Hh [d]k Decimal    27 42 m Hl Hh [d]k HEX    1B 2A m Hl Hh [d]k																				
Description	<p>Selects a bit-image mode using m for the number of dots specified by nL and nH, as follows:</p> <table border="1"> <thead> <tr> <th>m</th> <th>mode</th> <th>Horizontal Scale</th> <th>Vertical Scale</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>8-dot single-density</td> <td>×2</td> <td>×3</td> </tr> <tr> <td>1</td> <td>8-dot double-density</td> <td>×1</td> <td>×3</td> </tr> <tr> <td>32</td> <td>24-dot single-density</td> <td>×2</td> <td>×1</td> </tr> <tr> <td>33</td> <td>24-dot double-density</td> <td>×1</td> <td>×1</td> </tr> </tbody> </table> <p>Hl、Hh specifies the number of dots in the horizontal direction.  <math>Hl + 256 \times Hh</math>  [d]k is bit-image mode datas</p>	m	mode	Horizontal Scale	Vertical Scale	0	8-dot single-density	×2	×3	1	8-dot double-density	×1	×3	32	24-dot single-density	×2	×1	33	24-dot double-density	×1	×1
m	mode	Horizontal Scale	Vertical Scale																		
0	8-dot single-density	×2	×3																		
1	8-dot double-density	×1	×3																		
32	24-dot single-density	×2	×1																		
33	24-dot double-density	×1	×1																		
Range	<p>XX58</p> <p>m = 0、1、32、33  <math>1 \leq Hl + Hh \times 256 \leq 384</math>  <math>0 \leq d \leq 255</math>  <math>k = Hl + Hh \times 256</math> 当 m = 0、1  <math>k = (Hl + Hh \times 256) \times 3</math> 当 m = 32、33</p> <p>XX80</p> <p>m = 0、1、32、33  <math>1 \leq Hl + Hh \times 256 \leq 576</math>  <math>0 \leq d \leq 255</math>  <math>k = Hl + Hh \times 256</math> 当 m = 0、1  <math>k = (Hl + Hh \times 256) \times 3</math> 当 m = 32、33</p>																				
Default																					
Support modal	All the printers																				
Note	<p>If the value of m is out of the specified range, nL and nH the data following are processed as normal data.</p> <p>The nL and nH indicate the number of dots in the bit image in the horizontal direction. The number of dots is calculated by <math>nL + nH \div 256</math>.</p> <p>If the bit-image data input exceeds the number of dots to be printed on a line, the excess data is ignored.</p> <p>d indicates the bit-image data. Set a corresponding bit to 1 to print a</p>																				

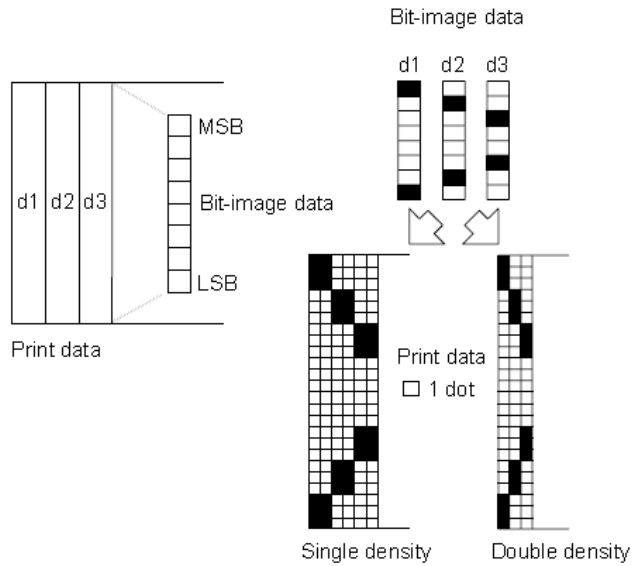
dot or to 0 not to print a dot.

After printing a bit image, the printer returns to normal data processing mode.

This command is not affected by print modes (emphasized, double-strike, underline, character size, or white/black reverse printing), except upside-down printing mode.

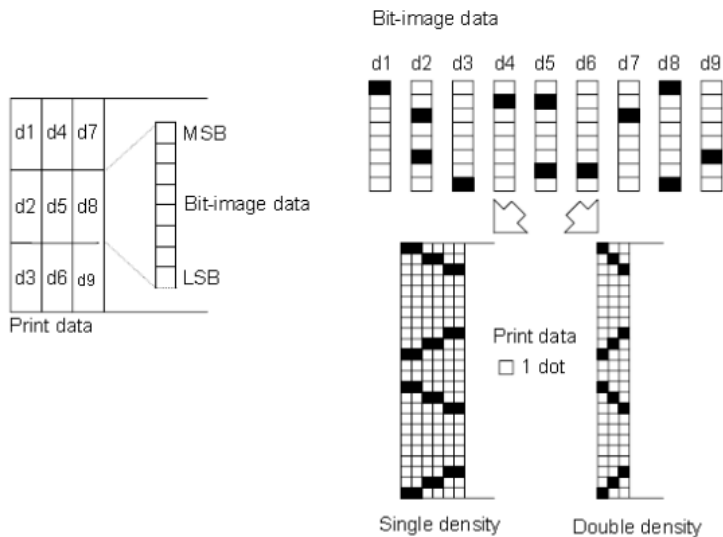
The relationship between the image data and the dots to be printed is described in Figure 3.11.3.

When 8-dot bit image is selected:



3.11.3

When 24-dot bit image is selected:



3.11.3

For example

```
1B 40
1b 2a 00 0C 00 FF FF FF FF FF FF FF FF FF FF FF FF
```

	1B 33 00 0A
--	----------------

### Define downloaded bit image

Name	Define downloaded bit image
Format	ASCII GS * x y d1...d(x×y×8) Decimal 29 42 x y d1 ...d(x×y×8) HEX 1D 2A x y d1...d(x×y×8)
Description	Defines a downloaded bit image using the number of dots specified by x and y. <ul style="list-style-type: none"> <li>• x specifies the number of dots in the horizontal direction.</li> <li>• y specifies the number of dots in the vertical direction.</li> </ul>
Range	$1 \leq x \leq 255$ $1 \leq y \leq 48$ $x*y \leq 1536$ $0 \leq d \leq 255$
Default	
Support modal	All the printers
Note	<ul style="list-style-type: none"> <li>• If <math>x \times y</math> is out of the specified range, this command is disabled.</li> <li>• The d indicates bit-image data. Data (d) specifies a bit printed as 1 and not printed as 0.</li> <li>• The downloaded bit image definition is cleared when: <ol style="list-style-type: none"> <li>1) ESC @ is executed.</li> <li>2) ESC &amp; is executed.</li> <li>3) Printer is reset or the power is turned off.</li> </ol> </li> <li>• The following figure shows the relationship between the downloaded bit image and the printed data.</li> </ul>

For example	<pre> 1B 40 1D 2A 0a 08 ff 00 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 ff 00 00 00 00 ff ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 ff 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 ff ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 00 ff 00 00 00 00 00 00 ff 00 00 ff 00 00 00 00 00 00 ff 00 00 00 00 00 00 00 ff 00 00 00 00 00 ff </pre>
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### Print downloaded bit image

Name	Print downloaded bit image
Format	ASCII GS / m Decimal 29 47 m HEX 1D 2F m
Description	Prints a downloaded bit image using the mode specified by m. m selects a mode from the table below:

	<table border="1"> <thead> <tr> <th>n</th> <th>Mode</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Normal</td> </tr> <tr> <td>1, 49</td> <td>Double-width</td> </tr> <tr> <td>2, 50</td> <td>Double-height</td> </tr> <tr> <td>3, 51</td> <td>Quadruple</td> </tr> </tbody> </table>	n	Mode	0, 48	Normal	1, 49	Double-width	2, 50	Double-height	3, 51	Quadruple
n	Mode										
0, 48	Normal										
1, 49	Double-width										
2, 50	Double-height										
3, 51	Quadruple										
Range	$0 \leq m \leq 3$ $48 \leq m \leq 51$										
Default											
Support modal	All the printers										
Note	<ul style="list-style-type: none"> <li>• This command is ignored if a downloaded bit image has not been defined.</li> <li>• In standard mode, this command is effective only when there is no data in the print buffer.</li> <li>• This command has no effect in the print modes (emphasized, double-strike, underline, character size, or white/black reverse printing), except for upsidedown printing mode.</li> <li>• If the downloaded bit-image to be printed exceeds the printable area, the excess data is not printed.</li> </ul>										
For example											

## Define NV bit image

Name	Define NV bit image
Format	ASCII FS q n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n Decimal 28 113 n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n HEX 1C 71 n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n
Description	Define the NV bit image specified by n. <ul style="list-style-type: none"> <li>• n specifies the number of the defined NV bit image.</li> <li>• xL, xH specifies <math>(xL + xH \times 256) \times 8</math> dots in the horizontal direction for the NV bit image you are defining.</li> <li>• yL, yH specifies <math>(yL + yH \times 256) \times 8</math> dots in the vertical direction for the NV bit image you are defining.</li> </ul>
Range	$1 \leq n \leq 255$ $0 \leq xL \leq 255$ $0 \leq xH \leq 3$ $(1 \leq (xL+xH*256) \leq 1023)$ $0 \leq yL \leq 255$ $0 \leq yH \leq 1$ $(1 \leq (yL+yH*256) \leq 288)$ $0 \leq d \leq 255$ $k = (xL+xH*256)*(yL+yH*256)*8$ Total defined data area = 64K Bytes
Default	
Support modal	All the printers



Note	<p>Frequent write command executions may damage the NV memory. Therefore, it is recommended to write the NV memory 10 times or less a day.</p> <p>The printer performs a hardware reset after the procedure to place the image into the NV memory. Therefore, user-defined characters, downloaded bit images should be defined only after completing this command. The printer clears the receive and print buffers and resets the mode to the mode that was in effect at power on. (this version is not support hardware reset )</p> <p>This command cancels all NV bit images that have already been defined by this command.</p> <p>From the beginning of the processing of this command till the finish of hardware reset, mechanical operations (including initializing the position of the print head when the cover is open, paper feeding using the FEED button, etc.) cannot be performed.</p> <p>During processing of this command, the printer is BUSY when writing data to the user NV memory and stops receiving data. Therefore it is prohibited to transmit the data, including real-time commands, during the execution of this command.</p> <p>NV bit image is a bit image defined in non-volatile memory by FS q and printed by FS p.</p> <p>In standard mode, this command is effective only when processed at the beginning of the line.</p> <p>This command is effective when 7 bytes &lt;FS yH&gt; of the command are processed normally.</p> <p>When the amount of data exceeds the capacity left in the range defined by xL, xH, yL, yH, the printer processes xL, xH, yL, yH out of the defined range.</p> <p>In the first group of NV bit images, when any of the parameters xL, xH, yL, yH is out of the definition range, this command is disabled.</p> <p>In groups of NV bit images other than the first one, when the printer encounters xL, xH, yL, yH out of the defined range, it stops processing this command and starts writing into the NV images. At this time, NV bit images that haven't been defined are disabled (undefined), but any NV bit images before that are enabled.</p> <p>The d indicates the definition data. In data (d) a 1 bit specifies a dot to be printed and a 0 bit specifies a dot not to be printed.</p> <p>This command defines n as the number of a NV bit image. Numbers rise in order from NV bit image 01H. Therefore, the first data group [xL xH yL yH d1...dk] is NV bit image 01H, and the last data group [xL xH yL yH d1...dk] is NV bit image n. The total agrees with the number of NV bit images specified by the command FS p.</p> <p>The definition data for an NV bit image consists of [xL xH yL yH d1...dk]. Therefore, when only one NV bit image is defined n=1, the printer</p>
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processes a data group [xL xH yL yH d1...dk] once. The printer uses ([data: (xL xH× 256)×(yL yH× 256)×8] [header :4]) bytes of NV memory.

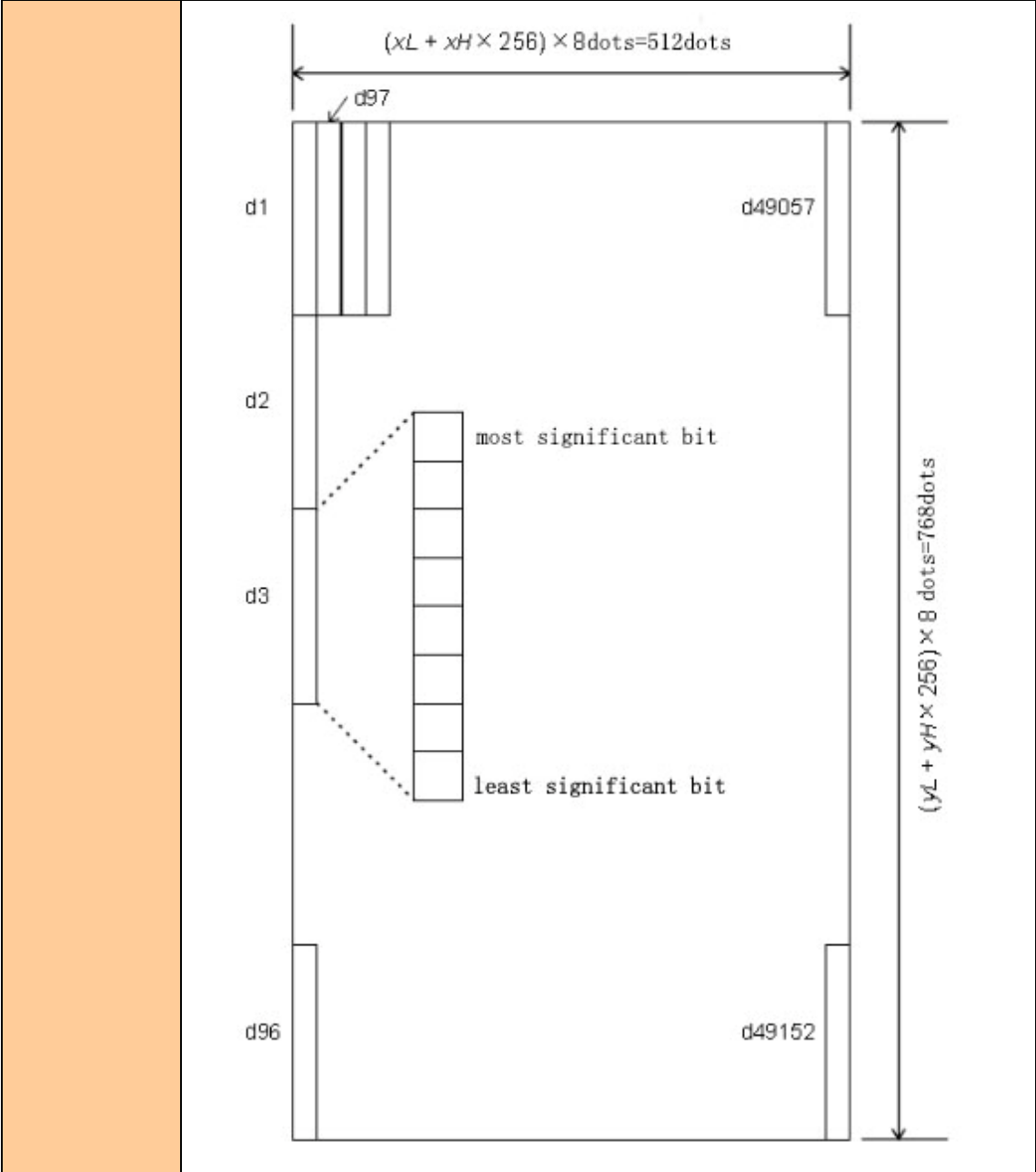
The definition area in this printer is a maximum of 192K bytes. This command can define several NV bit images, but cannot define bit image data whose total capacity [bit image data header] exceeds 192K bytes.

The printer does not transmit ASB status or perform status detection during processing of this command even when ASB is specified.

Once an NV bit image is defined, it is not erased by performing ESC @, reset, and power off.

This command performs only definition of an NV bit image and does not perform printing. Printing of the NV bit image is performed by the FS pcommand.

**For example :** xL = 64, xH = 0, yL = 96, yH = 0



For example

```

1B 40
1C 71 01 10 00 08 00
ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff
ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff 00
00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff
ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00
ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00
00 ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff
ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff
ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff
ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00
ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00
00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff ff ff ff ff ff ff ff ff ff
    
```

	<pre> ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff ff ff ff 00 00 00 00 ff 1C 70 01 00 </pre>
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### Print NV bit image

Name	Print NV bit image										
Format	ASCII    FS p n m Decimal    28 112 n m HEX    1C 70 n m										
Description	Prints NV bit image n using the mode specified by m. <table border="1" style="margin-left: 40px;"> <thead> <tr> <th>m</th> <th>Mode</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Normal</td> </tr> <tr> <td>1, 49</td> <td>Double-width</td> </tr> <tr> <td>2, 50</td> <td>Double-height</td> </tr> <tr> <td>3, 51</td> <td>Quadruple</td> </tr> </tbody> </table>	m	Mode	0, 48	Normal	1, 49	Double-width	2, 50	Double-height	3, 51	Quadruple
m	Mode										
0, 48	Normal										
1, 49	Double-width										
2, 50	Double-height										
3, 51	Quadruple										
Range	$0 \leq m \leq 3$ $48 \leq m \leq 51$ $1 \leq n \leq 255$										
Default											
Support modal	All the printers										
Note	<ul style="list-style-type: none"> <li>NV bit image is a bit image defined in non-volatile memory by <b>FS q</b> and printed by <b>FS p</b>.</li> <li>This command is not effective when the specified NV bit image has not been defined.</li> <li>In standard mode, this command is effective only when there is no data in the print buffer.</li> </ul>										

	<ul style="list-style-type: none"><li>• This command is not affected by print modes (emphasized, underline, character size, white/black reverse printing, or 90° rotated characters, etc.), except upside-down printing mode.</li><li>• If the downloaded bit-image to be printed exceeds one line, the excess data is not printed.</li><li>• This command feeds dots (for the height <math>n</math> of the NV bit image) in normal and double-width modes, and (for the height <math>n \times 2</math> of the NV bit image) in doubleheight and quadruple modes, regardless of the line spacing specified by <b>ESC 2</b> or <b>ESC 3</b>.</li><li>• After printing the bit image, this command sets the print position to the beginning of the line and processes the data that follows as normal data.</li></ul>
For example	

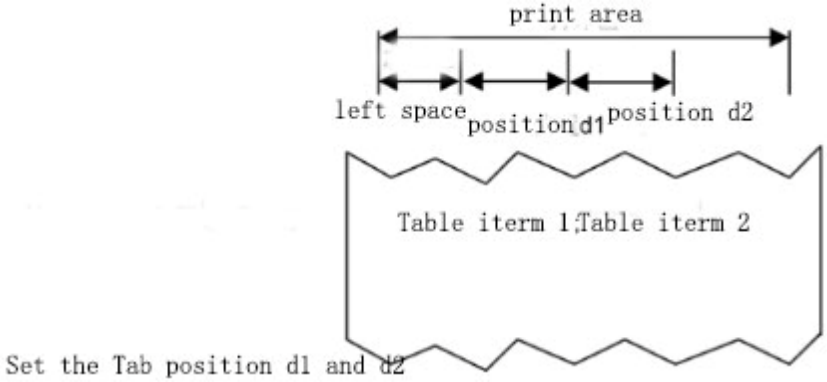
## 4 Tab command

### Horizontal tab

Name	Horizontal tab
Format	ASCII HT Decimal 9 HEX 09
Description	Moves the print position to the next horizontal tab position.
Range	
Default	
Support modal	All the printers
Note	<p>This command is ignored unless the next horizontal tab position has been set.</p> <p>If the next horizontal tab position exceeds the printing area, the printer sets the printing position to [printing area width + 1].</p> <p>Horizontal tab positions are set with ESC D.</p> <p>If this command is received when the printing position is at [printing area width + 1], the printer executes print buffer-full printing of the current line and horizontal tab processing from the beginning of the next line.</p>
For example	

### Set horizontal tab positions

Name	Set horizontal tab positions
Format	ASCII ESC D [d]k NUL Decimal 27 68 [d]k 0 HEX 1B 44 [d]k 00
Description	<p>Sets horizontal tab positions.</p> <ul style="list-style-type: none"> <li>• d[k] specifies the column number for setting a horizontal tab position from the beginning of the line.</li> <li>• k indicates the total number of horizontal tab positions to be set.</li> <li>• NULL is end mark.</li> </ul>
	<p>XX58 <math>1 \leq d \leq 46</math> <math>d_1 &lt; d_2 &lt; \dots &lt; d_k</math>, <math>1 \leq k \leq 16</math></p> <p>XX80 <math>1 \leq d \leq 70</math> <math>d_1 &lt; d_2 &lt; \dots &lt; d_k</math>, <math>1 \leq k \leq 16</math></p>
Default	[d]k = 0
Support modal	All the printers
Note	Set the Tab position:

	 <p>Set the Tab position d1 and d2</p> <p>The horizontal tab position is stored as a value of [character width n] measured from the beginning of the line. The character width includes the right-side character spacing, and double-width characters are set with twice the width of normal characters.</p> <p>This command cancels the previous horizontal tab settings.</p> <p>When setting n = 8, the print position is moved to column 9 by sending HT.</p> <p>Up to 16 tab positions (k = 16) can be set. Data exceeding 16 tab positions is processed as normal data.</p> <p>Transmit [n]k in ascending order and place a NUL code 0 at the end. When [n]k is less than or equal to the preceding value [n]k-1, tab setting is finished and the following data is processed as normal data.</p> <p>ESC D NUL cancels all horizontal tab positions.</p> <p>The previously specified horizontal tab positions do not change, even if the character width changes.</p> <p>The character width is memorized for each standard mode.</p>
For example	<pre>1B 40 1C 26 1B 44 10 18 00 B1 E0 BA C5 09 C3 FB B3 C6 09 BC DB B8 F1 28 D4 AA 29 0D 0A 1B 44 10 18 00 31 09 B0 D7 B2 CB 09 31 2E 35 0D 0A 1B 44 10 18 00 32 09 C7 D1 D7 D3 09 32 0D 0A 1B 44 10 18 00 33 09 B6 B9 D1 BF 09 31 0D 0A</pre>


**5 bar code command**

Select printing position for HRI characters

Name	Select printing position for HRI characters
Format	ASCII GS H n Decimal 29 72 n

	HEX 1D 48 n										
Description	Selects the printing position of HRI characters when printing a bar code. n selects the printing position as follows:										
	<table border="1"> <thead> <tr> <th>n</th> <th>Printing position</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Not printed</td> </tr> <tr> <td>1, 49</td> <td>Above the bar code</td> </tr> <tr> <td>2, 50</td> <td>Below the bar code</td> </tr> <tr> <td>3, 51</td> <td>Both above and below the bar code</td> </tr> </tbody> </table>	n	Printing position	0, 48	Not printed	1, 49	Above the bar code	2, 50	Below the bar code	3, 51	Both above and below the bar code
	n	Printing position									
	0, 48	Not printed									
	1, 49	Above the bar code									
2, 50	Below the bar code										
3, 51	Both above and below the bar code										
Range	$0 \leq n \leq 3$ or $48 \leq n \leq 51$										
Default	n = 0										
Support modal	All the printers										
Note	ESC @,dump and restart,Reset the printer,This command setting failure.										
For example											

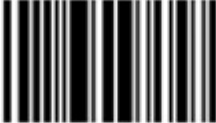

### Select bar code height

Name	Select bar code height
Format	ASCII GS h n
	Decimal 29 104 n
	HEX 1D 68 n
Description	Selects the height of the bar code. n specifies the number of dots in the vertical direction.
	
Range	$1 \leq n \leq 255$
Default	n = 64
Support modal	All the printers
Note	ESC @,dump and restart,Reset the printer,This command setting failure.
For example	

### Set bar code width

Name	Set bar code width
Format	ASCII GS w n
	Decimal 29 119 n
	HEX 1D 77 n
Description	Set bar code width unit to n, Parameters n meaning as follow



	 width:3  width:4
Range	$1 \leq n \leq 6$
Default	$n = 2$
Support modal	All the printers
Note	ESC @,dump and restart,Reset the printer,This command setting failure.
For example	

### Print bar code

Name	Print bar code
Format	<b>(A)</b> ASCII      GS k m [d]k NUL Decimal    29 107 m [d]k NUL HEX     1D 6B m [d]k NUL <b>(B)</b> ASCII      GS k m n [d]k Decimal    29 107 m n [d]k HEX     1D 6B m n [d]k
Description	Selects a bar code system and prints the bar code. m selects a bar code system as follows:

<b>m</b>	<b>Bar Code System</b>	<b>Number of Characters</b>	<b>Remarks</b>	
1	0	UPC-A	$11 \leq k \leq 12$	$48 \leq d \leq 57$
	1	UPC-E	$11 \leq k \leq 12$	$48 \leq d \leq 57$
	2	JAN13 (EAN13)	$12 \leq k \leq 13$	$48 \leq d \leq 57$
	3	JAN 8 (EAN8)	$7 \leq k \leq 8$	$48 \leq d \leq 57$
	4	CODE39	$1 \leq k$	$48 \leq d \leq 57, 65 \leq d \leq 90, 32, 36, 37, 43, 45, 46, 47$
	5	ITF	$1 \leq k$ (even number)	$48 \leq d \leq 57$
	6	CODABAR	$1 \leq k$	$48 \leq d \leq 57, 65 \leq d \leq 68, 36, 43, 45, 46, 47, 58$
2	65	UPC-A	$11 \leq n \leq 12$	$48 \leq d \leq 57$
	66	UPC-E	$11 \leq n \leq 12$	$48 \leq d \leq 57$
	67	JAN13 (EAN13)	$12 \leq n \leq 13$	$48 \leq d \leq 57$
	68	JAN 8 (EAN8)	$7 \leq n \leq 8$	$48 \leq d \leq 57$
	69	CODE39	$1 \leq n \leq 255$	$48 \leq d \leq 57, 65 \leq d \leq 90, 32, 36, 37, 43, 45, 46, 47$
	70	ITF	$1 \leq n \leq 255$ (even number)	$48 \leq d \leq 57$
	71	CODABAR	$1 \leq n \leq 255$	$48 \leq d \leq 57, 65 \leq d \leq 68, 36, 43, 45, 46, 47, 58$
	72	CODE93	$1 \leq n \leq 255$	$0 \leq d \leq 127$
	73	CODE128	$2 \leq n \leq 255$	$0 \leq d \leq 127$

[Notes for 1 ]

This command ends with a NUL code.

When the bar code system used is UPC-A or UPC-E, the printer prints the bar code data after receiving 12 bytes of bar code data and processes the following data as normal data.

When the bar code system used is JAN13 (EAN13), the printer prints the bar code after receiving 13 bytes of bar code data and processes the following data as normal data.

When the bar code system used is JAN8 (EAN8), the printer prints the bar code after receiving 8 bytes of bar code data and processes the following data as normal data.

The number of data for the ITF bar code must be even numbers. When an odd number of bytes of data is input, the printer ignores the last

received data.

[Notes for 2 ]

n indicates the number of bar code data bytes, and the printer processes n bytes from the next character data as bar code data.

If n is outside the specified range, the printer stops command processing and processes the following data as normal data.

[Notes in standard mode]

If d is outside the specified range, the printer only feeds paper and processes the following data as normal data.

If the horizontal size exceeds printing area, the printer only feeds the paper.

This command feeds as much paper as is required to print the bar code, regardless of the line spacing specified by ESC 2 or ESC 3.

This command is enabled only when no data exists in the print buffer. When data exists in the print buffer, the printer processes the data following m as normal data.

After printing the bar code, this command sets the print position to the beginning of the line.

This command is not affected by print modes (emphasized, double-strike, underline, character size, white/black reverse printing, or 90 rotated character, etc.), except for upside-down printing mode.

[Example] Printing GS k 72 7 67 111 100 101 13 57 51

Control character			HRI character	Control character			HRI character
ASCII	Hex	Decimal		ASC II	Hex	Decimal	
NUL	00	0	■U	DEL	10	16	■P
SOH	01	1	■A	DC1	11	17	■Q
STX	02	2	■B	DC2	12	18	■R
ETX	03	3	■C	DC3	13	19	■S
EOT	04	4	■D	DC4	14	20	■T
ENQ	05	5	■E	NAK	15	21	■U
ACK	06	6	■F	SYN	16	22	■V
BEL	07	7	■G	ETB	17	23	■W
BS	08	8	■H	CAN	18	24	■X
HT	09	9	■I	EM	19	25	■Y
LF	0A	10	■J	SUB	1A	26	■Z
VT	0B	11	■K	ESC	1B	27	■A
FF	0C	12	■L	FS	1C	28	■B
CR	0D	13	■M	GS	1D	29	■C
SO	0E	14	■N	RS	1E	30	■D
SI	0F	15	■O	US	1F	31	■E
				DEL	7F	127	■T



When CODE128 (m = 73) is used:

When using CODE128 in this printer, take the following points into account for data transmission:

- 1 The top of the bar code data string must be the code set selection character (CODE A, CODE B, or CODE C), which selects the first code set.
- 2 Special characters are defined by combining two characters "{" and one character. The ASCII character "{" is defined by transmitting "{" twice consecutively.

Specific character	Transmit data		
	ASCII	Hex	Decimal
SHIFT	{S	7B, 53	123,83
CODE A	{A	7B, 41	123,65
CODE B	{B	7B,42	123,66
CODE C	{C	7B,43	123,67
FNC1	{1	7B,31	123,49
FNC2	{2	7B,32	123,50
FNC3	{3	7B,33	123,51
FNC4	{4	7B,34	123,52
"{"	{{	7B,7B	123,123

[Example] Example data for printing "No. 123456"

In this example, the printer first prints "No." using CODE B, then prints the following numbers using CODE C.

GS k 73 10 123 66 78 111 46 123 67 12 34 56



CODE 128:

1b 40 1d 48 02 1d 68 64 1d 77 03

1d 6b 49 0A 7B 42 4E 6F 2E 7B 43 0C 22 38

If the top of the bar code data is not the code set selection character, the printer stops command processing and processes the following data as normal data.

	<p>If the combination of "{" and the following character does not apply any special character, the printer stops command processing and processes the following data as normal data.</p> <p>If the printer receives characters that cannot be used in the special code set, the printer stops command processing and processes the following data as normal data.</p> <p>The printer does not print HRI characters that correspond to the shift characters or code set selection characters.</p> <p>HRI character for the function character is space.</p> <p>HRI characters for the control character (&lt;00&gt;H to &lt;1F&gt;H and &lt;7F&gt;H) are space.</p>
Range	<p>(A) <math>0 \leq m \leq 6</math>                  (B) <math>65 \leq m \leq 74</math></p>
Default	
Support modal	All the printers
Note	
For example	<pre> 1b 40 1d 48 02 1d 68 64 1d 77 03 30 0D 0A 1d 6b 00 30 31 32 33 34 35 36 37 38 39 31 00 31 0D 0A 1d 6b 01 30 31 32 33 34 35 36 37 38 39 31 00 32 0D0A 1d 6b 02 30 31 32 33 34 35 36 37 38 39 31 32 00 33 0D 0A 1d 6b 03 30 31 32 33 34 35 36 37 00 34 0D 0A 1D 6B 04 30 31 32 41 42 20 24 25 2B 2D 2E 2F 00 35 0D 0A 1d 6b 05 30 31 32 33 34 35 36 37 38 39 31 32 00 36 0D 0A 1d 6b 06 2D 31 32 42 24 2B 2D 2E 00 1d 6b 06 43 31 32 33 34 35 36 34 38 39 00  36 35 0D 0A 1d 6b 41 0c 31 32 33 34 35 36 37 38 39 30 31 32 36 36 0D 0A 1d 6b 42 0c 30 32 33 34 35 36 30 30 30 30 38 39 36 37 0D 0A 1d 6b 43 0c 30 32 33 34 35 36 30 30 30 30 38 39 36 38 0D 0A 1d 6b 44 08 30 32 33 34 35 36 30 30 36 39 20 20 4e 4f 20 24 25 2b 2d 2e 2f 31 32 33 34 35 36 30 30 0D 0A 1d 6b 45 11 4e 4f 20 24 25 2b 2d 2e 2f 31 32 33 34 35 36 30 30                 </pre>

	<pre> 37 30 20 20 20 30 32 33 34 35 36 30 30 C5 BC CA FD 0D 0A 1d 6b 46 09 30 31 32 33 34 35 36 30 30 37 31 0d 0a 1d 6b 47 05 32 33 34 35 36 37 32 0d 0a 1d 6b 48 0b 32 33 34 35 36 41 42 2e 2f 2b 2c 37 33 0d0a 1d 6b 49 0A 7B 42 4E 6F 2E 7B 43 0C 22 38                     </pre>
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## QR CODE COMMAND

### Set the model type

Name	Set the model type
Format	ASCII GS( k pL pH cn fn n Decimal 29 40 107 pL pH cn fn n HEX 1D 28 6b pL pH cn fn n
Description	Set the model type
Range	pL=3, pH=0 cn=49 fn=67 $0 \leq n \leq 16$
Default	n=3
Support modal	All the printers
Note	Set the QR code size of the smallest unit of graphics module[n dots× n dots].
For example	

### Set the QR code error correction level error (ECC)

Name	Set the QR code error correction level error (ECC)
Format	ASCII GS( k pL pH cn fn n Decimal 29 40 107 pL pH cn fn n HEX 1D 28 6b pL pH cn fn n
Description	Set the QR code error correction level error
Range	pL=3, pH=0 cn=49 fn=69 $48 \leq n \leq 51$
Default	n=48
Support modal	All the printers
Note	Set the QR code error correction level error

	n	function	The general proportion of recovery (%)
	48	Error correction level L	7
	49	Error correction level m	15
	50	Error correction level q	25
	51	Error correction level h	30
For example			

### Set the QR code graphic data

Name	Set the QR code graphic data
Format	ASCII GS( k pL pH cn fn m d1...dk Decimal 29 40 107 pL pH cn fn m d1...dk HEX 1D 28 6b pL pH cn fn m d1...dk
Description	Set the QR code graphic data.
Range	$4 \leq (pL + pH \times 256) \leq 7092$ ( $0 \leq pL \leq 255, 0 \leq pH \leq 28$ ) cn=49 fn=80 m=48 $0 \leq d \leq 255$ $k = (pL + pH \times 256) - 3$
Default	
Support modal	All the printers
Note	Set the QR code graphic data(d1...dk)to QR code buffer. (d1...dk) (pL + pH×256 )-3 Byte as a graphic data is processed.
For example	

### Print store QR codes graphics

Name	Print store QR codes graphics
Format	ASCII GS( k pL pH cn fn m Decimal 29 40 107 pL pH cn fn m HEX 1D 28 6b pL pH cn fn m
Description	Print store QR codes graphics
Range	pL=3, pH=0 cn=49 fn=81 m=48
Default	
Support modal	All the printers
Note	Print store QR codes graphics. The user must consider QR code graphic space QR code graphics about

	spacing and the spacing of up and down .
For example	<pre> 1b 40 1d 28 6b 03 00 31 43 03 1d 28 6b 03 00 31 45 30 1d 28 6b 06 00 31 50 30 41 42 43 1b 61 01 1d 28 6b 03 00 31 52 30 1d 28 6b 03 00 31 51 30                     </pre>

## 7 page mode command

### Print and return to standard mode In page mode

Name	Print and return to standard mode In page mode
Format	<pre> ASCII    FF Decimal  12 HEX     0C                     </pre>
Description	In the page mode, print data in the buffer and return to standard mode.
Range	
Default	
Support modal	80XXX
Note	<ul style="list-style-type: none"> <li>• After printing, remove the data in the buffer.</li> <li>• By the ESC W set print area is reset to the default Settings.</li> <li>• The printer does not perform paper cutting</li> <li>• This command to set the print position for the line star point.</li> <li>• The command is valid only in page mode.</li> </ul>
For example	<pre> 1b 40 1B 4C 1b 54 00 1b 57 d8 00 00 00 90 00 10 01 CFC3C3C5BFAAB4CFB5E7D7D3D3D0CFDEB9ABCBBE 0d0a 41 42 43 44 45 0d 0a CFC3C3C5CAD0CDACB0B2C7F8C3C0C8CBC9BDC2B7 0d0a 1b 0c 1b 40 1b 64 02 1B 4C 1b 54 01 1b 57 d8 00 00 00 90 00 10 01 CFC3C3C5BFAAB4CFB5E7D7D3D3D0CFDEB9ABCBBE 0d0a 41 42 43 44 45 0d 0a CFC3C3C5CAD0CDACB0B2C7F8C3C0C8CBC9BDC2B7 0d0a 1b 0c 1b 40 1b 64 02 1B 4C 1b 54 02                     </pre>



	<pre> 1b 57 d8 00 00 00 90 00 10 01 CFC3C3C5BFAAB4CFB5E7D7D3D3D0CFDEB9ABCBBE 0d0a 41 42 43 44 45 0d 0a CFC3C3C5CAD0CDACB0B2C7F8C3C0C8CBC9BDC2B7 0d0a 1b 0c 1b 40 1b 64 02 1B 4C 1b 54 03 1b 57 d8 00 00 00 90 00 10 01 CFC3C3C5BFAAB4CFB5E7D7D3D3D0CFDEB9ABCBBE 0d0a 41 42 43 44 45 0d 0a CFC3C3C5CAD0CDACB0B2C7F8C3C0C8CBC9BDC2B7 0d0a 1b 0c                     </pre>
--	--

### Cancel the print data in the page code

Name	Cancel the print data in page mode
Format	ASCII     CAN Decimal   24 HEX     18
Description	Delete all print data in the current print area in page mode.
Range	
Default	
Support modal	80XXX
Note	<ul style="list-style-type: none"> <li>• The command is valid only in page mode.</li> <li>• If the previous set area overlap with the current area, overlap are also deleted.</li> </ul>
For example	<pre> 1B 4C 30 31 32 0C                     </pre>

### Page mode to print

Name	Page mode to print
Format	ASCII     ESC FF Decimal   27 12 HEX     1B 0C
Description	In page mode, print buffer content.
Range	
Default	
Support modal	80XXX
Note	• The command is valid only in page mode.
For example	<pre> 1B 4C 30 31 32 1B 0C                     </pre>

## Select page mode

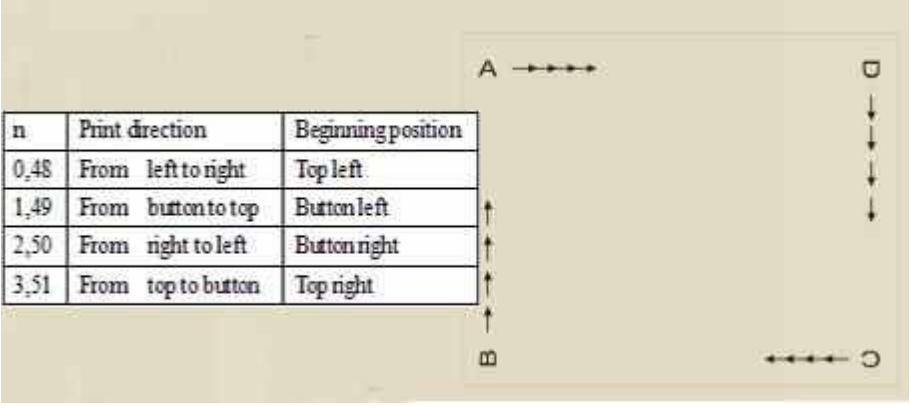
Name	Select page mode
Format	ASCII    ESC L Decimal    27 76 HEX    1B 4C
Description	From the standard mode transition to the page mode
Range	
Default	
Support modal	80XXX
Note	
For example	1B 4C 30 31 32 0C

## Select standard mode

Name	Select standard mode
Format	ASCII    ESC S Decimal    27 83 HEX    1B 53
Description	Set standard mode
Range	
Default	
Support modal	80XXX
Note	
For example	1B 4C 30 31 32 1B 53 0D 0A

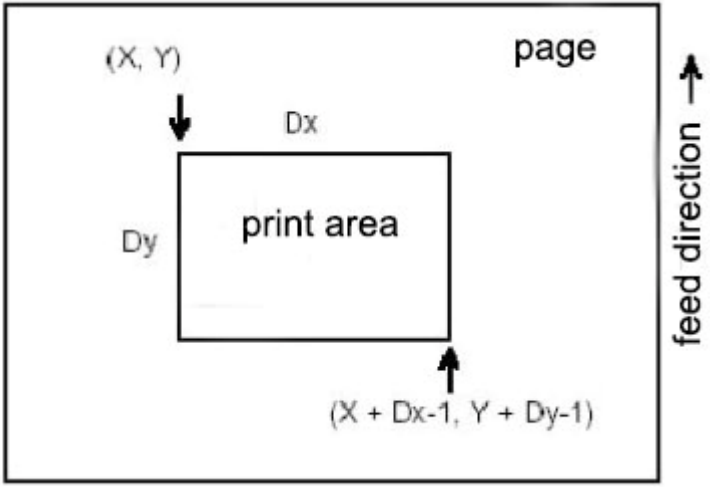
## Select print area direction in page code

Name	Select print area direction in page mode
Format	ASCII    ESC T n Decimal    27 84 n HEX    1B 54 n
Description	Select print area direction and beginning position in page mode. n print area direction and beginning position

	 <table border="1" data-bbox="438 309 917 504"> <thead> <tr> <th>n</th> <th>Print direction</th> <th>Beginning position</th> </tr> </thead> <tbody> <tr> <td>0,48</td> <td>From left to right</td> <td>Top left</td> </tr> <tr> <td>1,49</td> <td>From button to top</td> <td>Button left</td> </tr> <tr> <td>2,50</td> <td>From right to left</td> <td>Button right</td> </tr> <tr> <td>3,51</td> <td>From top to button</td> <td>Top right</td> </tr> </tbody> </table>	n	Print direction	Beginning position	0,48	From left to right	Top left	1,49	From button to top	Button left	2,50	From right to left	Button right	3,51	From top to button	Top right
n	Print direction	Beginning position														
0,48	From left to right	Top left														
1,49	From button to top	Button left														
2,50	From right to left	Button right														
3,51	From top to button	Top right														
Range	$0 \leq n \leq 3, 48 \leq n \leq 51$															
Default	n=0															
Support modal	80XXX															
Note																
For example	<pre>2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a 1B 4C 1B 54 00 30 31 32 0C 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a  2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a 1B 4C 1B 54 01 30 31 32 0C 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a  2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a 1B 4C 1B 54 02 30 31 32 0C 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a  2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a 1B 4C 1B 54 03 30 31 32 0C 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 2a 0d 0a</pre>															

### Select print area in page code

Name	Select print area in page mode
Format	ASCII    ESC W xL xH yL yH dxL dxH dyL dyH Decimal    27 87 xL xH yL yH dxL dxH dyL dyH HEX    1B 57 xL xH yL yH dxL dxH dyL dyH
Description	<ul style="list-style-type: none"> <li>As follows to set regional horizontal starting position、 Longitudinal starting position、 width and height</li> </ul> horizontal starting position $x0 = [(xL + xH \times 256) \times \text{horizontal movement unit}]$ Longitudinal starting position $y0 = [(yL + yH \times 256) \times \text{longitudinal movement unit}]$ Print area width $dx = [dxL + dxH \times 256] \times \text{horizontal movement unit}]$ Print area height $dy = [dyL + dyH \times 256] \times \text{longitudinal movement unit}]$

Range	$0 \leq (xL + xH \times 256) \leq 65535$ ( $0 \leq xL \leq 255, 0 \leq xH \leq 255$ ) $0 \leq (yL + yH \times 256) \leq 65535$ ( $0 \leq yL \leq 255, 0 \leq yH \leq 255$ ) $1 \leq (dxL + dxH \times 256) \leq 65535$ ( $0 \leq dxL \leq 255, 0 \leq dxH \leq 255$ ) $1 \leq (dyL + dyH \times 256) \leq 65535$ ( $0 \leq dyL \leq 255, 0 \leq dyH \leq 255$ )
Default	$xL = xH = yL = yH = 0$ $dxL = 64, dxH = 2, dyL = 176, dyH = 4$
Support modal	80XXX
Note	<ul style="list-style-type: none"> <li>suppose horizontal starting position、longitudinal starting position、print area width and height :X,Y,Dx,Dy . as follow:</li> </ul> 
For example	<pre>1d 50 c8 c8 1B 4C 1B 57 30 00 00 00 78 00 30 00 1B 33 18 1B 57 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 0C</pre>

### Set the longitudinal absolute position in page mode

Name	Set the longitudinal absolute position in page mode
Format	ASCII GS \$ nL nH Decimal 29 36 nL nH HEX 1D 24 nL nH
Description	<ul style="list-style-type: none"> <li>Set the longitudinal absolute position in page mode</li> <li>This command set absolute position in[( nL + nH × 256) × (longitudinal/horizontal movement unit)] inches</li> </ul>
Range	$0 \leq nL \leq 255, 0 \leq nH \leq 255$
Default	-
Support modal	80XXX
Note	
For example	1d 50 c8 c8

	<pre> 1B 4C 1B 57 30 00 00 00 78 00 30 00 1B 33 18 1D 24 0C 00 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 0C                     </pre>
--	--

### Set the horizontal absolute position in the page mode

Name	Set the horizontal absolute position in the page mode
Format	<pre> ASCII      GS \ nL nH Decimal    29 92 nL nH HEX       1D 5C nL nH                     </pre>
Description	<ul style="list-style-type: none"> <li>• Set the horizontal absolute position in the page mode</li> <li>• This command set absolute position in <math>[(nL + nH \times 256) \times \text{longitudinal/horizontal movement unit}]</math> inches.</li> </ul>
Range	$0 \leq nL \leq 255, 0 \leq nH \leq 255$
Default	-
Support modal	80XXX
Note	
For example	<pre> 1d 50 c8 c8 1B 4C 1B 57 30 00 00 00 78 00 60 00 1B 33 18 30 31 32 0D 0A 1D 5C 18 00 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 30 31 32 0C                     </pre>

## STATUS COMMAND

### Transmit status

Name	Transmit status	
Format	<pre> ASCII      GS r n Decimal    29 114 n HEX       1D 72 n                     </pre>	
Description	Transmits the status specified by n as follows:	
	n	<b>Function</b>
	1.49	Transmits paper sensor status

Range	n = 1, 49				
Default					
Support modal	All the printers				
Note	<ul style="list-style-type: none"> <li>When using a serial interface When DTR/DSR control is selected, the printer transmits only 1 byte after confirming the host is ready to receive data (DSR signal is SPACE). If the host computer is not ready to receive data (DSR signal is MARK), the printer waits until the host is ready.</li> <li>When XON/XOFF control is selected, the printer transmits only 1 byte without confirming the condition of the DSR signal.</li> <li>This command is executed when the data in the receive buffer is developed. Therefore, there may be a time lag between receiving this command and transmitting the status, depending on the receive buffer status.</li> <li>When Auto Status Back (ASB) is enabled using GS a, the status transmitted by GS r and the ASB status must be differentiated using.</li> <li>The status types to be transmitted are shown below:</li> </ul>				
	<b>Bit</b>	<b>Off/On</b>	<b>Hex</b>		
	<b>Decimal</b>	<b>Status for ASB</b>			
	0,1	-	-	Undefined.	
	2,3	Off	00	0	Paper roll end sensor: paper adequate.
		On	(0C)	(12)	Paper roll end sensor: paper near end.
	4	Off	00	0	Not used. Fixed to Off.
	5,6	-	-	-	Undefined.
	7	Off	00	0	Not used. Fixed to Off.
	Paper sensor status (n = 1, 49):				
Bits 2 and 3: When the paper end sensor detects a paper end, the printer goes offline and does not execute this command. Therefore, bits 2 and 3 do not transmit the status of paper end.					
For example					

### Real-time transmission status

Name	Real-time transmission status
Format	ASCII DLE EOT n
	Decimal 16 4 n
	HEX 10 04 n
Description	n = 1 printer status n = 2 send offline status n = 3 Transmission error status n = 4 Transmission paper sensor status

3-Inch COMMAND SET

Range	$1 \leq n \leq 4$				
Default					
Support modal	All the printers				
Note	n=1 printer status				
	bit	0/1	HEX	Decimal	Function
	0	0	00	0	0
	1	1	02	2	1
	2	0	00	0	Open one or two cash drawer No cash drawer is fixed to 0
		1	04	4	Close cash drawer
	3	0	00	0	On-line
		1	08	8	Off-line
	4	1	10	16	1
	5, 6		--	--	Undefined
	7	0	00	00	The paper has been torn away
		1	80	96	Paper not to tear away
	n=2 send offline status				
	位	0/1	HEX	Decimal	function
	0	0	00	0	0
	1	1	02	2	1
	2	0	00	0	Close paper warehouse
		1	04	4	Open paper warehouse
	3	0	00	0	Not push Feed button
		1	08	8	Push feed button
	4	1	10	16	1
	5	0	00	0	Paper normal
		1	20	32	Paper out
	6	0	00	00	Normal status
		1	40	64	Error status
	7	0	00	0	0
	n=3 Transmission error status				
	bit	0/1	HEX	Decimal	function
	0	0	00	0	0
	1	1	02	2	1
	2		--	--	Undefined
	3	0	00	0	cutter normal
		1	08	8	Cutter error
4	1	10	16	1	
5	0	00	0	Unrecoverable Error	

		1	20	32	Unrecoverable Error	
	6	0	00	00	Print head temperature and voltage are normal	
		1	40	64	Print head temperature and voltage are over range.	
	7	0	00	0	0	
	n=4 Transmission paper sensor status					
		bit	0/1	HEX	Decimal	Function
		0	0	00	0	0
		1	1	02	2	1
	2	0	00	0	0	normal status
		1	0C	12		paper will out
3						
4	1	10	16	16	1	
5	0	00	0	0	normal status	
	1	60	96		Paper out	
6						
7	0	00	0	0	0	
For example	10 04 01 10 04 02 10 04 03 10 04 04					

### Enable/Disable Automatic Status Back (ASB)

Name	Enable/Disable Automatic Status Back (ASB)				
Format	ASCII GS a n Decimal 29 97 n HEX 1d 61 n				
Description	When ASB is enabled, the printer will send the changed status to PC automatically.				
	bit	off/on	HEX	Decimal	ASB status
	0	-	-	-	Undefined
	1	-	-	-	Undefined
2	off	00	0	error status prohibition	



		on	04	4	Error status allows
	3	off	00	0	Paper sensor status prohibition
		on	08	8	Paper sensor status allows
	4-7	-	-	-	Undefined
Range	0≤n≤255				
Default					
Support modal	All the printers				
Note					
For example	1D 61 08				

## 9 Other command

### Initialize printer

Name	Initialize printer
Format	ASCII    ESC @
	Decimal    27 64
	HEX    1B 40
Description	Clears the data in the print buffer and resets the printer mode to the mode that was in effect when the power was turned on.
Range	
Default	
Support modal	All the printers
Note	
For example	

### Printing test paper

Name	Printing test paper
Format	ASCII    DC2 T
	Decimal    18 94
	HEX    12 54
Description	Printing test page
Range	
Default	
Support modal	All the printers
Note	
For example	1B 40 12 54

## Select Cutter Mode and Cut

Name	Select Cutter Mode and Cut								
Format	<p>1</p> <p>ASCII GS V m</p> <p>Decimal 29 86 m</p> <p>HEX 1D 56 m</p> <p>2</p> <p>ASCII GS V m n</p> <p>Decimal 29 86 m n</p> <p>HEX 1D 56 m n</p>								
Description	<p>Select one mode and cut the paper. the value of m can be:</p> <table border="1" data-bbox="459 904 1327 1093"> <thead> <tr> <th>m</th> <th>Print Mode</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Full cut</td> </tr> <tr> <td>1, 49</td> <td>Half cut</td> </tr> <tr> <td>66</td> <td>Feed (Cutter Position + [n * 0.125 mm]) and cut</td> </tr> </tbody> </table> <p>[Detail of 1 and 2] Cutter Mode are different from The Cutter. The command are only effect at the front of line.</p> <p>[Detail for 1] Only Half Cut</p> <p>[Detail for 2] if n = 0, Feed to the Cutter position and cut paper. if n ≠ 0, Feed (Cutter Position + [n * 0.125 mm]) and cut.</p>	m	Print Mode	0, 48	Full cut	1, 49	Half cut	66	Feed (Cutter Position + [n * 0.125 mm]) and cut
m	Print Mode								
0, 48	Full cut								
1, 49	Half cut								
66	Feed (Cutter Position + [n * 0.125 mm]) and cut								
Range	<p>1 m = 0, 48, 1, 49</p> <p>2 m = 66, 0 ≤ n ≤ 255</p>								
Default									
Support modal	All the printers								
Note									
For example	<p>1B 40</p> <p>30 30 30 0D 0A</p> <p>1D 56 00</p> <p>30 30 30 0D 0A</p> <p>1D 56 01</p> <p>30 30 30 0D 0A</p> <p>1D 56 42 00</p>								

### Full cut OnlyForCut

Name	Full cut
Format	ASCII    ESC i Decimal    27 105 HEX    1B 69
Description	Select cut mode and full cut
Range	
Default	
Support modal	All the printers
Note	
For example	1B 40 30 30 30 0D 0A 1B 69

### Half cut OnlyForCut

Name	Half cut
Format	ASCII    ESC m Decimal    27 109 HEX    1B 6D
Description	Select cut mode and half cut.
Range	
Default	
Support modal	All the printers
Note	
For example	1B 40 30 30 30 0D 0A 1B 6D

### Produce a cash drawer impulse Only For Drawer

Name	Produce a cash drawer impulse
Format	ASCII    ESC p m t1 t2 Decimal    27 112 m t1 t2 HEX    1B 70 m t1 t2
Description	Output pulse to the specified pin
Range	m=0,1,48,49 $0 \leq t1 \leq 255$ $0 \leq t2 \leq 255$
Default	
Support modal	All the printers
Note	1、Cash drawer pin designated by m

	m	function
	0,48	Off / On signal Connected to pin 2
	1,49	Off / On signal (Connected to pin 5)
	2、 Open the cash drawer [t1×2ms], Close the cash drawer [t2×2ms] 3、 If t2 < t1, Close the cash drawer [t1×2ms]	
For example	1B 40 1B 70 00 60 60 1B 70 01 60 60	

### Set the print concentration

Name	Set the print concentration
Format	ASCII ESC 7 n1 n2 n3 Decimal 27 55 n1 n2 n3 HEX 1B 37 n1 n2 n3
Description	Set “max heating dots”, “heating time”, “heating interval” ; • n1 = 0-255 Max printing dots, Unit(8dots), Default:9(80 dots); • n2 = 3-255 Heating time, Unit(10us),Default:80(800us); • n3 = 0-255 Heating interval,Unit(10us), Default:2(20us); The more max heating dots, the more peak current will cost when printing, the faster printing speed. The max heating dots is 8*(n1+1); The more heating time, the more density , but the slower printing speed. If heating time is too short, blank page may occur. The more heating interval, the more clear, but the slower printing speed.
Range	
Default	
Support modal	All the printers
Note	‘heating time’、 ‘heating interval’ PCB will automatically adjust according to the input voltage
For example	Heating dots 80dots, heating time 800us, heating interval 200us 1B 40 1B 37 09 50 02 12 54  Heating dots 80dot, heating time 1600us, heating interval 200us 1B 40 1B 37 09 A0 02 12 54  It is observed that the more heating time,the more printing dark.

## Character set

### CODE A

字符	发送数据		字符	发送数据		字符	发送数据	
	Hex	Decimal		Hex	Decimal		Hex	Decimal
NULL	00	0	(	28	40	P	50	80
SOH	01	1	)	29	41	Q	51	81
STX	02	2	*	2A	42	R	52	82
ETX	03	3	+	2B	43	S	53	83
EOT	04	4	,	2C	44	T	54	84
ENQ	05	5	-	2D	45	U	55	85
ACK	06	6	.	2E	46	V	56	86
BEL	07	7	/	2F	47	W	57	87
BS	08	8	0	30	48	X	58	88
HT	09	9	1	31	49	Y	59	89
LF	0A	10	2	32	50	Z	5A	90
VT	0B	11	3	33	51	[	5B	91
FF	0C	12	4	34	52	\	5C	92
CR	0D	13	5	35	53	]	5D	93
SO	0E	14	6	36	54	^	5E	94
SI	0F	15	7	37	55	_	5F	95

DLE	10	16	8	38	56	FNC1	7B,31	123,49
DC1	11	17	9	39	57	FNC2	7B,32	123,50
DC2	12	18	:	3A	58	FNC3	7B,33	123,51
DC3	13	19	;	3B	59	FNC4	7B,34	123,52
DC4	14	20	<	3C	60	SHIFT	7B,53	123,83
NAK	15	21	=	3D	61	CODEB	7B,42	123,66
SYN	16	22	>	3E	62	CODEC	7B,43	123,67
ETB	17	23	?	3F	63			
CAN	18	24	@	40	64			
EM	19	25	A	41	65			
SUB	1A	26	B	42	66			
ESC	1B	27	C	43	67			
FS	1C	28	D	44	68			
GS	1D	29	E	45	69			
RS	1E	30	F	46	70			
US	1F	31	G	47	71			
SP	20	32	H	48	72			
!	21	33	I	49	73			
"	22	34	J	4A	74			
#	23	35	K	4B	75			
\$	24	36	L	4C	76			
%	25	37	M	4D	77			
&	26	38	N	4E	78			
'	27	39	O	4F	79			

**CODE B**

字符	发送数据		字符	发送数据		字符	发送数据	
	Hex	Decimal		Hex	Decimal		Hex	Decimal
SP	20	32	H	48	72	p	70	112
!	21	33	I	49	73	q	71	113
"	22	34	J	4A	74	r	72	114
#	23	35	K	4B	75	s	73	115
\$	24	36	L	4C	76	t	74	116
%	25	37	M	4D	77	u	75	117
&	26	38	N	4E	78	v	76	118
'	27	39	O	4F	79	w	77	119
(	28	40	P	50	80	x	78	120
)	29	41	Q	51	81	y	79	121
*	2A	42	R	52	82	z	7A	122
+	2B	43	S	53	83	{	7B,7B	123,123
,	2C	44	T	54	84		7C	124
-	2D	45	U	55	85	}	7D	125
.	2E	46	V	56	86	—	7E	126
/	2F	47	W	57	87	DEL	7F	127

0	30	48	X	58	88	FNC1	7B,31	123,49
1	31	49	Y	59	89	FNC2	7B,32	123,50
2	32	50	Z	5A	90	FNC3	7B,33	123,51
3	33	51	[	5B	91	FNC4	7B,34	123,52
4	34	52	\	5C	92	SHIFT	7B,53	123,83
5	35	53	]	5D	93	CODEA	7B,41	123,65
6	36	54	^	5E	94	CODEC	7B,43	123,67
7	37	55	_	5F	95			
8	38	56	`	60	96			
9	39	57	a	61	97			
:	3A	58	b	62	98			
;	3B	59	c	63	99			
<	3C	60	d	64	100			
=	3D	61	e	65	101			
>	3E	62	f	66	102			
?	3F	63	g	67	103			
@	40	64	h	68	104			
A	41	65	i	69	105			
B	42	66	j	6A	106			
C	43	67	k	6B	107			
D	44	68	l	6C	108			
E	45	69	m	6D	109			
F	46	70	n	6E	110			
G	47	71	o	6F	111			

**CODE C**

字符	发送数据		字符	发送数据		字符	发送数据	
	Hex	Decimal		Hex	Decimal		Hex	Decimal
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1	01	1	41	29	41	81	51	81
2	02	2	42	2A	42	82	52	82
3	03	3	43	2B	43	83	53	83
4	04	4	44	2C	44	84	54	84
5	05	5	45	2D	45	85	55	85
6	06	6	46	2E	46	86	56	86
7	07	7	47	2F	47	87	57	87
8	08	8	48	30	48	88	58	88
9	09	9	49	31	49	89	59	89
10	0A	10	50	32	50	90	5A	90
11	0B	11	51	33	51	91	5B	91
12	0C	12	52	34	52	92	5C	92
13	0D	13	53	35	53	93	5D	93
14	0E	14	54	36	54	94	5E	94
15	0F	15	55	37	55	95	5F	95

16	10	16	56	38	56	96	60	96
17	11	17	57	39	57	97	61	97
18	12	18	58	3A	58	98	62	98
19	13	19	59	3B	59	99	63	99
20	14	20	60	3C	60	FNC1	7B,31	123,49
21	15	21	61	3D	61	CODEA	7B,41	123,65
22	16	22	62	3E	62	CODEB	7B,42	123,66
23	17	23	63	3F	63			
24	18	24	64	40	64			
25	19	25	65	41	65			
26	1A	26	66	42	66			
27	1B	27	67	43	67			
28	1C	28	68	44	68			
29	1D	29	69	45	69			
30	1E	30	70	46	70			
31	1F	31	71	47	71			
32	20	32	72	48	72			
33	21	33	73	49	73			
34	22	34	74	4A	74			
35	23	35	75	4B	75			
36	24	36	76	4C	76			
37	25	37	77	4D	77			
38	26	38	78	4E	78			
39	27	39	79	4F	79			

## Appendix B.

### 1.code page table

Page0 PC437

Code page 437																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
9_	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	¥	ƒ	f
A_	á	í	ó	ú	ñ	Ñ	ª	º	¿	¬	½	¼	¡	«	»	
B_	▒	▒	▒		¡	¡	¡	¡	¡	¡	¡	¡	¡	¡	¡	¡
C_	L	⊥	⊥	†	—	†	†	†	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ
D_	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
E_	α	β	Γ	Π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	






Page1 Katakana





—	—	■	■	■	■	■	■	■	■	■	■	■	■	■	+
⊥	⊥	⊥	⊥	□	—			┌	┐	└	┘	┌	┐	└	┘
┌	。	「	」	、	・	ヲ	ア	イ	ウ	エ	オ	ヤ	ユ	ヨ	ツ
—	ア	イ	ウ	エ	オ	カ	キ	ク	ケ	コ	サ	シ	ス	セ	ソ
夕	チ	ツ	テ	ト	ナ	ニ	ヌ	ネ	ノ	ハ	ヒ	フ	ヘ	ホ	マ
ミ	ム	メ	モ	ヤ	ユ	ヨ	ラ	リ	ル	レ	ロ	ワ	ヅ	ヅ	。
=	≡	□	□	▲	▲	▼	▼	♠	♥	♦	♣	□	□	□	□
×	円	年	月	日	時	分	秒	〒	市	区	町	村	人	☑	

	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8	—	—	—	—	—	—	—	—			■	■	■	■	■	+
9_	⊥	⊥	⊥	⊥	?	—		?	┌	┐	└	┘	┌	┐	└	┘
A_		。	「	」	、	・	ヲ	ア	イ	ウ	エ	オ	ヤ	ユ	ヨ	ツ
B_	—	ア	イ	ウ	エ	オ	カ	キ	ク	ケ	コ	サ	シ	ス	セ	ソ
C_	夕	チ	ツ	テ	ト	ナ	ニ	ヌ	ネ	ノ	ハ	ヒ	フ	ヘ	ホ	マ
D	ミ	ム	メ	モ	ヤ	ユ	ヨ	ラ	リ	ル	レ	ロ	ワ	ヅ	ヅ	。
E	=	≡	□	□	▲	▲	▼	▼	♠	♥	♦	♣	□	□	□	□
F	×	円	年	月	日	時	分	秒	〒	市	区	町	村	人	☑	

Page2 PC850[Multilingual]

Code page 850																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
9_	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	Ø	×	f
A_	á	í	ó	ú	ñ	Ñ	ª	º	¿	®	¬	½	¼	¡	«	»
B_					¡	Â	À	©	¶		¶	¶	∅	¥	¶	
C_	L	⊥	⊤	†	—	†	ã	Ã	ℒ	ℓ	ℓ	¶	¶	=	¶	α
D_	ǒ	Ð	Ê	Ë	È	ı	Í	Î	Ï	⌋	⌈	■	■	ı	ì	■
E_	Ó	Ɔ	Ô	Ò	Õ	μ	Ɔ	Ɔ	Ú	Û	Ù	ý	Ý	—	´	
F_	-	±	=	¾	¶	§	÷	¸	°	¨	.	¹	³	²	■	




## Page3 PC860[Portuguese]

Code page 860																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ç	ü	é	â	ã	à	Á	ç	ê	Ê	è	Í	Ô	ì	Ã	Â
9_	É	À	È	ô	õ	ò	Ú	ù	Ì	Õ	Ü	ø	£	Ù	Ð	Ó
A_	á	í	ó	ú	ñ	Ñ	ª	º	¿	Ò	¬	½	¼	¡	«	»
B_					├	┤	┥	┦	┧	┨	┩	┪	┫	┬	┭	┮
C_	L	┐	┑	┒	┓	└	┕	┖	┗	┘	┙	┚	┛	├	┝	┞
D_	┟	┠	┡	┢	┣	┤	┥	┦	┧	┨	┩	┪	┫	┬	┭	┮
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²		

Page4 PC863[Canadian-French]

Code page 863																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ç	ü	é	â	Â	à	¶	ç	ê	ë	è	ï	î	=	À	§
9_	É	È	Ê	ô	Ë	ï	û	ù	œ	Ô	Ü	ø	£	Ù	Û	f
A_	ı	´	ó	ú	¨	¸	³	¬	î	¬	¬	½	¼	¾	«	»
B_	▒	▒	▒					π	π			π	π	π	π	π
C_	L	⊥	⊥	⊥	—	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	=	⊥	⊥
D_	⊥	⊥	π	⊥	⊥	⊥	π	⊥	⊥	⊥	⊥	■	■	■	■	■
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	

## Page5 pc865[Nordic]

Code page 865																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
9_	É	æ	Æ	ô	ö	ò	û	ù	ÿ	ÿ	Ü	ø	£	Ø	Ɔ	f
A_	á	í	ó	ú	ñ	Ñ	ª	º	¿	¬	¬	½	¼	ì	«	œ
B_					†	‡	‡	π	ƒ	‡		π	∟	∟	∟	∟
C_	L	⊥	⊥	†	—	†	‡		⊥	⊥	∟	∟	∟	=	∟	∟
D_	∟	∟	∟	∟	⊥	⊥	∟	∟	∟	∟	∟	■	■	■	■	■
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	J	÷	≈	°	·	·	√	n	²	■	

## Page6 pc1251 [Cyrillic]

Code page 1251																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	ћ	ѓ	,	ѓ	„	…	†	‡	€	%	љ	<	њ	ќ	ћ	џ
9_	ћ	‘	’	“	”	•	-	—		™	љ	>	њ	ќ	ћ	џ
A_		ђ	ђ	Ј	Ѡ	Ґ	І	§	Ё	©	Є	«	¬	-	®	İ
B_	°	±	І	і	Г	μ	¶	·	ё	№	є	»	ј	Ѕ	ѕ	ї
C_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
D_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
E_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
F_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я

## Page7 pc866 Cyrillic #2

Code page 866																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
9_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	
A_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
B_					┆	≡	≡	π	₣	≡		π	≡	≡	≡	┆
C_	⊥	⊥	⊥	┆	—	┆	┆		ℓ	ℓ	≡	π	≡	=	≡	≡
D_	≡	≡	π	ℓ	ℓ	π	≡	≡	┆	г	■	■	■	■	■	■
E_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
F_	Ё	ё	Є	є	Ї	ї	Ў	ў	°	·	·	√	No.	⊙	■	

## Page8 MIK[Cyrillic /Bulgarian]

Code page MIK																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
9_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
A_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
B_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
C_	⊥	⊥	⊥	⊥	—	+	≠		⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
D_	▒	▒	▒		⊥	№	§	⊥	⊥	⊥	⊥	■	■	■	■	■
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤			÷	≈	°	·	·	√	n	2	■	



## Page9 CP755

Code page 755																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
9_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
A_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
B_	▒	▓	█		┆	Ā		π	₣	≡		т	⌋	⌌	⌍	┐
C_	ℒ	⊥	⊤	┆	—	+	ā		ℒ	℞	⊥	⊤	┆	—	+	⊥
D_	Š	Т	č	Č	ℒ	℞	ġ	Ī	Ī	┐	℞	■	■	ū	Ū	■
E_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
F_	Ē	ē	Ġ	К	К	┆	┆	Ž	Ž	·	·	√	N	Š	■	

Page10 Iran

Code page Iran																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_		۱	۲	۳	۴	۵	۶	۷	۸	۹	،	—	? <sub>F</sub>	آ	ئ	ء
9_	ا	ل	ب	ب	پ	پ	ت	ت	ث	ث	ج	ج*	چ <sub>C*</sub>	چ	ح	ح
A_	خ	خ	د	ذ	ر	ز	ژ	س	س	ش	ش	ص	ص	ض	ض	ط
B_					┃	┃	┃	┃	┃	┃	┃	┃		┃	┃	┃
C_	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃
D_	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	■	■	■	■	■
E_	ظ	ع	ع	ع	ع	غ	غ	غ	غ	ف	ف	ق	ق	ک	ک	گ
F_	گ	ل	لا	ل	م	م	ن	ن	و	ه	ه	ه	ی	ی	ی	

Page15 CP862 [Hebrew]

Code page 862																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	א	ב	ג	ד	ה	ו	ז	ח	ט	י	כ	ל	מ	נ	ס	פ
9_	ק	ר	ש	ת	ך	ץ	ף	ץ	ג	ש	ת	ø	£	¥	₪	ƒ
A_	á	í	ó	ú	ñ	Ñ	æ	ø	¿	¬	¬	½	¼	ı	«	»
B_	⠠	⠡	⠢	⠣	⠤	⠥	⠦	⠧	⠨	⠩	⠪	⠫	⠬	⠭	⠮	⠯
C_	⠰	⠱	⠲	⠳	⠴	⠵	⠶	⠷	⠸	⠹	⠺	⠻	⠼	⠽	⠾	⠿
D_	⠠	⠡	⠢	⠣	⠤	⠥	⠦	⠧	⠨	⠩	⠪	⠫	⠬	⠭	⠮	⠯
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	








## Page16 PC1252 Latin 1

Code page 1252																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,	f	„	...	†	‡	^	‰	Š	<	Œ		Ž	
9_		‘	’	“	”	•	—	—	~	™	š	>	œ		ž	ÿ
A_		ı	ø	£	¤	¥		§	¨	©	ª	«	¬	–	®	—
B_	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	ð	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ

## Page17 WCP1253 [Greek]

Code page 1253																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,	f	„	…	†	‡		%		<				
9_		‘	’	“	”	•	—	—		™		>				
A_		“	À	£	α	¥		§	¨	©		«	¬	-	®	—
B_	°	±	²	³	´	μ	¶	·	È	Ë	Ì	»	Ò	½	Υ	Ω
C_	İ	A	B	Γ	Δ	E	Z	H	Θ	I	K	Λ	M	N	Ξ	O
D_	Π	P		Σ	T	Υ	Φ	Χ	Ψ	Ω	İ	ÿ	ά	έ	ή	ί
E_	Û	α	β	γ	δ	ε	ζ	η	θ	ι	κ	λ	μ	ν	ξ	ο
F_	π	ρ	ς	σ	τ	υ	φ	χ	ψ	ω	ı	ÿ	ό	ύ	ώ	




## Page18 PC852

Code page 852																
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8	Ç	ü	é	â	ä	û	ć	ç	ł	ë	ő	ó	î	ž	Ä	Ć
9	É	Í	Í	ô	ö	Ľ	ı	Ś	ś	Ö	Ü	ř	ř	ł	×	Č
A	á	í	ó	ú	Ą	ą	Ž	ž	Ę	ę		ż	č	ş	«	»
B					ı	Á	Â	Ě	Ş	ı	ı	ı	ı	Ž	ž	ı
C	L	L	T	ı	—	ı	Ǻ	ǻ	L	ı	ı	ı	ı	=	ı	ı
D	đ	Đ	Ď	Ě	d'	Ň	Í	Î	ě	ı	ı			ı	Ů	
E	Ó	ß	Ô	Ń	ń	ň	Š	š	Ř	Ú	ř	Ů	ý	Ý	ı	'
F	—	"	'	˘	˙	§	÷	ı	°	¨	·	ů	Ř	ř		

Page19 PC858 (Multilingual Latin I +Euro)

Code page 858																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
9	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	Ø	×	f
A	á	í	ó	ú	ñ	Ñ	ª	º	¿	®	¬	½	¼	¡	«	»
B	••••	•••••	••••••		†	Á	Â	À	©	‡		¶	¶	∅	¥	∟
C	L	⊥	T	†	—	†	ã	Ã	ℒ	℞	⊥	⊥	‡	=	‡	α
D	ð	Ð	Ê	Ë	È	€	Í	Î	Ï	∟	∟	■	■		ì	■
E	Ó	Ɔ	Ô	Ò	Õ	Õ	μ	ρ	ρ	Ú	Û	Ù	ý	Ý	—	´
F	—	±	—	¾	¶	§	÷	˘	°	••	.	1	3	2	■	

Page20 Iran II

Code page Iran II																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	۰	۱	۲	۳	۴	۵	۶	۷	۸	۹	،	—	؟	آ	ئ	ء
9_	ا	ل	ب	ب	پ	پ	ت	ت	ث	ث	ج	ج	چ	چ	ح	ح
A_	خ	خ	د	ذ	ر	ز	ژ	س	س	ش	ش	ص	ص	ض	ض	ط
B_					┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃
C_	L	┃	┃	┃	—	+	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃
D_	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	┃	■	■	■	■	■
E_	ظ	ع	ع	ع	ع	غ	غ	غ	غ	ف	ف	ق	ق	ک	ک	گ
F_	گ	ل	لا	ل	م	م	ن	ن	و	ه	ه	ه	ی	ی	ی	



## Page21 Latvian

Code page Latvian																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
9_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
A_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
B_						А		п						Ō		
C_							ā									
D_	Š		č	Č	ī	ī								ū	Ū	
E_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
F_	Ē	ē	Ģ	К	К	Ķ	Ķ	Ž	Ž	Ō			N	Š		




## Page22 CP864 [Arabic]

Code page 864																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	°	·	·	√	▒	—		+	+	⊥	⊥	⊥	⊥	⊥	⊥	⊥
9_	β	∞	φ	±	½	¼	≈	«	»	لأ	لأ			لا	لا	
A_			ل	£	α	ل		ل	ب	ت	ث	،	ج	ح	خ	
B_	٠	١	٢	٣	٤	٥	٦	٧	٨	٩	ف	؛	س	ش	ص	؟
C_	ϕ	ء	آ	أ	ؤ	ع	ئ	ا	ب	ة	ت	ث	ج	ح	خ	د
D_	ذ	ر	ز	س	ش	ص	ض	ط	ظ	ع	غ	ـ	ـ	÷	×	ع
E_	—	ف	ق	ك	ل	م	ن	ه	و	ى	ي	ض	ع	غ	غ	م
F_	□	س	ن	ه	ه	ى	ي	غ	ق	لآ	لآ	ل	ك	ي	■	

## Page23 ISO-8859-1 [West Europe]

Code page 8859-1																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		II	III	IV		↑	↓		‰	Š	<	Œ			
9_						V	VI				Š	>	œ			ÿ
A_		ı	ø	£	¤	¥	¦	§	¨	©	ª	«	¬	-	®	¯
B_	°	±	²	³	”	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	ð	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ

Page24 CP737 [Greek]

Code page 737																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	A	B	Γ	Δ	E	Z	H	Θ	I	K	Λ	M	N	Ξ	Ο	Π
9_	Ρ	Σ	Τ	Υ	Φ	Χ	Ψ	Ω	α	β	γ	δ	ε	ζ	η	θ
A_	ι	κ	λ	μ	ν	ξ	ο	π	ρ	σ	ς	τ	υ	φ	χ	ψ
B_					†	‡		π	‡			‡			‡	‡
C_	L	⊥	⊥	†	—	†	‡		⊥	⊥	⊥	⊥		=		⊥
D_	⊥	⊥	π	⊥	⊥	⊥	π		≠	⊥	⊥	■	■	■	■	■
E_	ω	ά	έ	ή	ϊ	ί	ό	ύ	ϋ	ώ	Α	Ε	Η	Ι	Ο	Υ
F_	Ω	±	≥	≤	ï	ÿ	÷	≈	°	·	·	√	n	2	■	

## Page25 WCP1257 [Baltic]

Code page 1257																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,		„	...	†	‡		‰		<		..	˘	˙
9_		‘	’	“	”	•	—	—		™		>		—	˘	
A_			ø	£	¤		¦	§	ø	©	®	«	¬	-	®	Æ
B_	°	±	²	³	´	µ	¶	·	ø	¹	¸	»	¼	½	¾	æ
C_	Ą	Į	Ā	Ć	Ä	Å	Ę	Ē	Č	É	Ž	È	Ğ	Ķ	Ī	Ļ
D_	Š	Ń	Ņ	Ó	Ō	Õ	Ö	×	Ų	Ł	Ś	Ū	Ü	Ż	Ž	ß
E_	ą	į	ā	ć	ä	å	ę	ē	č	é	ž	è	ğ	ķ	ī	ļ
F_	š	ń	ņ	ó	ō	õ	ö	÷	ų	ł	ś	ū	ü	ż	ž	·

Page26 Thai

┌	┐	└	┘		—	┌	┐	└	┘	+	■	◌	◌	◌	◌
๙	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔
	ก	ข	ฃ	ค	ค	ฅ	ง	จ	ฉ	ช	ซ	ฌ	ญ	ฎ	ฏ
ฐ	ฑ	ฒ	ณ	ด	ด	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
ภ	ม	ย	ร	ล	ล	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	๑	
๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐
๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕	๖
๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕

	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	┌	┐	└	┘		—	┌	┐	└	┘	+	■				
9_	?	?														๕
A_		ก	ข	ฃ	ค	ค	ฅ	ง	จ	ฉ	ช	ซ	ฌ	ญ	ฎ	ฏ
B_	ฐ	ฑ	ฒ	ณ	ด	ด	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
C_	ภ	ม	ย	ร	ล	ล	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	๑	
D_	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐
E_	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕	๖
F_	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕

Page27 CP720[Arabic]




Code page 720																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_			é	â		à		ç	ê	ë	è	ï	î			
9_		س		ô	œ	—	û	ù	ء	آ	أ	ؤ	£	!	ئ	ا
A_	ب	ة	ت	ث	ج	ح	خ	د	ذ	ر	ز	س	ش	ص	«	»
B_	⋮	⋮	⋮		┆	≡	≡	π	¶	≡	≡	π	≡	≡	≡	π
C_	L	⊥	⊥	┆	—	+	≡	≡	≡	π	≡	π	≡	=	≡	⊥
D_	≡	π	π	≡	≡	≡	π	≡	≡	π	π	■	■	■	■	■
E_	ض	ط	ظ	ع	غ	ف	μ	ق	ك	ل	م	ن	ه	و	ى	ي
F_	≡	◌̇	◌̇	◌̇	◌̇	◌̇	◌̇	≈	°	•	•	√	n	2	■	

## Page28 CP855

Code page 855																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	ћ	Ћ	і	Ї	ё	Ё	є	Є	ѕ	Ѕ	і	І	ї	Ї	ј	Ј
9_	љ	Љ	њ	Њ	ћ	Ћ	ќ	Ќ	ђ	Ђ	џ	Џ	ю	Ю	ъ	Ъ
A_	а	А	б	Б	ц	Ц	д	Д	е	Е	ф	Ф	г	Г	«	»
B_	▒	▒	▒		┆	х	Х	и	И			т	Т	й	Й	г
C_	┌	└	┐	┆	—	┆	к	К	┌	┐	└	┐	┆	=	┆	⊘
D_	л	Л	м	М	н	Н	о	О	п	┘	г	■	■	П	я	■
E_	Я	Р	р	с	С	т	Т	у	У	ж	Ж	в	В	ь	Ь	№
F_	—	ы	Ы	з	З	ш	Ш	э	Э	щ	Щ	ч	Ч	§	■	



Page29 PC857[Turkish]

Code page 857																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	I	Ä	Å
9	É	æ	Æ	ô	ö	ò	û	ù	ì	ö	Ü	ø	£	Ø	Ş	ş
A	á	í	ó	ú	ñ	Ñ	Ǧ	ǧ	¿	®	¬	½	¼	¡	«	»
B					†	Á	Â	À	©	‡		¶	¶	€	¥	‡
C	L	L	T	†	—	†	ã	Ã	ℒ	℞	⊥	π		=		α
D	°	ª	Ê	Ë	È		Í	Î	Ï	∟	∟	■	■		Ì	■
E	Ó	β	Ô	Ò	Õ	Õ	μ		×	Ú	Û	Ù	ì	ÿ	—	'
F	—	±		¾	¶	§	÷	‚	°	¨	.	1	3	2	■	

## Page30 WCP1250[Central Eurpoe]

Code page-1250																
	-0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-A	-B	-C	-D	-E	-F
8_	€		,		„	...	†	‡		‰	Š	<	Ś	ř	Ž	Ž
9_		‘	’	“	”	•	—	—		™	š	>	ś	ř	ž	ž
A_		ˇ	ˇ	ł	α	Ą	ı	§	¨	©	Ş	«	¬	-	®	Ž
B_	°	±	˘	ı	´	μ	¶	·	˙	ą	ş	»	ł	“	ı	ž
C_	Ř	Á	Â	Ă	Ä	Í	Ć	Ç	Č	É	Ę	Ë	Ě	Í	Î	Ď
D_	Đ	Ń	Ň	Ó	Ô	Õ	Ö	×	Ř	Ů	Ú	Ů	Ü	Ý	Ť	ß
E_	ř	á	â	ă	ä	í	ć	ç	č	é	ę	ë	ě	í	î	ď
F_	đ	ń	ň	ó	ô	õ	ö	÷	ř	ů	ú	ů	ü	ý	ť	·

## Page31 CP775

Code page 775																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	Ć	ü	é	ā	ä	ǵ	å	ć	ł	ē	Ŕ	ŕ	ī	Ž	Ä	Å
9_	É	æ	Æ	ō	ö	Ǧ	ø	Ś	ś	Ö	Ü	ø	£	Ø	×	α
A_	Ā	Ī	Ó	Ž	ž	ǰ	”		©	®	¬	½	¼	ł	«	»
B_	◻	◻	◻		†	Ą	Č	Ę	È	‡		¶	‡	‡	Š	‡
C_	L	⊥	⊥	†	—	†	Ů	Ů	ℒ	℞	⊥	⊥	‡	=	‡	Ž
D_	ą	č	ę	è	‡	š	ų	ū	ž	⊥	⊥	■	■	■	■	■
E_	Ó	ß	ō	ń	õ	õ	μ	ń	Ɔ	Ɔ	Ł	Ł	ŋ	Ē	Ŋ	'
F_	—	±	“	¾	¶	§	÷	„	°	.	.	1	3	2	■	

## Page32 WCP1254[Turkish]

Code page-1254																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,	f	„	…	†	‡	^	%	Š	<	Œ			
9_		‘	’	“	”	•	—	—	~	™	š	>	œ			ÿ
A_		ı	ç	£	¤	¥		§	¨	©	ª	«	¬	-	®	—
B_	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ğ	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	İ	Ş	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	ğ	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ı	ş	ÿ

Page33 WCP1255[Hebrew]

Code page-1255																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,	f	„	...	†	‡	^	%		<				
9_		‘	’	“	”	•	—	—	~	™		>				
A_		ı	ø	£	₪	¥	ı	§	¨	©	×	«	¬	—	®	—
B_	°	±	²	³	´	µ	¶	·	¸	¹	÷	»	¼	½	¾	¿
C_	◌̇	◌̈́	◌̈́	◌̈́	◌̈́	◌̈́	◌̈́	◌̈́	◌̈́	·		◌̇	◌̈́	◌̈́	—	◌̈́
D_		◌̈́	◌̈́	:				'	”							
E_	א	ב	ג	ד	ה	ו	ז	ח	ט	י	כ	ל	מ	נ	ס	פ
F_	ק	ר	ש	ע	פ	צ	ק	ר	ש	ת						

## Page34 WCP1256[Arabic]

Code page-1256																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€	پ	,	f	„	…	†	‡	^	%	ط	<	Œ	چ	ژ	ڈ
9_	گ	‘	’	“	”	•	—	—	ک	™	ر	>	œ			س
A_		،	ø	£	¤	¥		§	¨	©	د	«	¬	-	®	-
B_	°	±	²	³	´	µ	¶	·	¸	¹	؛	»	¼	½	¾	¿
C_	ه	ء	آ	أ	ؤ	إ	ئ	ا	ب	ة	ت	ث	ج	ح	خ	د
D_	ذ	ر	ز	س	ش	ص	ض	×	ط	ظ	ع	غ	—	ف	ق	ك
E_	à	ل	â	م	ن	ه	و	ç	è	é	ê	ë	ى	ي	î	ï
F_	ّ	ُ	ِ	َ	ô	ُ	ِ	÷	ُ	ù	ُ	û	ü			ر

## Page35 WCP1258[Vietnam]

Code page-1258																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	€		,	f	„	…	†	‡	^	‰		<	Œ			
9_		‘	’	“	”	•	-	—	~	™		>	œ			ÿ
A_		ı	ø	£	¤	¥	ı	§	¨	©	ª	«	¬	-	®	¯
B_	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	ÿ	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	đ	ñ	.	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ı	đ	ÿ

## Page36 ISO-8859-2[Latin 2]

Code page-8859-2																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		À	Á	Â	Ã	Ä	Å	Ā	Ă	Ą	Ć	Č	Ď	Ě	Ǽ	Ž
B_	°	à	á	â	ã	ä	å	ā	ă	ą	ć	č	ď	ě	ǽ	ž
C_	Ř	Á	Â	Ă	Ä	Å	Ā	Ă	Ą	Ć	Č	Ď	Ě	Ǽ	Ž	Ž
D_	Ð	Ñ	Ň	Ó	Ô	Õ	Ö	×	Ř	Û	Ú	Ů	Ü	Ý	Ť	ß
E_	ř	á	â	ă	ä	å	ā	ă	ą	ć	č	ď	ě	ǽ	ž	ž
F_	ř	á	â	ă	ä	å	ā	ă	ą	ć	č	ď	ě	ǽ	ž	ž



## Page37 ISO-8859-3[Latin 3]

Code page-8859-3																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		Ħ	˘	£	¤		Ĥ	§	¨	ı	Ş	Ğ	Ĵ	-		Ž
B_	°	ħ	²	³	´	µ	ĥ	·	¸	ı	ş	ğ	ĵ	½		ž
C_	À	Á	Â		Ä	Ć	Ĉ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_		Ñ	Ò	Ó	Ô	Ġ	Ö	×	Ĝ	Ù	Ú	Û	Ü	Ů	Ŝ	ß
E_	à	á	â		ä	ć	ĉ	ç	è	é	ê	ë	ì	í	î	ï
F_		ñ	ò	ó	ô	ğ	ö	÷	ĝ	ù	ú	û	ü	ů	ŝ	·

## Page38 ISO-8859-4[Baltic]

Code page-8859-4																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		Ā	κ	Ŗ	α	ĩ	ł	§	¨	š	ē	ğ	ƒ	-	ž	—
B_	°	ą	ć	ŕ	´	ĩ	ł	˘	˙	š	ē	ğ	ƒ	ŋ	ž	ŋ
C_	Ā	Á	Â	Ã	Ä	Å	Æ	ı	č	é	ę	ë	è	í	î	ï
D_	Đ	Ń	Ō	Ķ	Ô	Õ	Ö	×	Ø	ų	ú	û	ü	ũ	ū	β
E_	ā	á	â	ã	ä	å	æ	ı	č	é	ę	ë	è	í	î	ï
F_	đ	ń	ō	ķ	ô	õ	ö	÷	ø	ų	ú	û	ü	ũ	ū	·

## Page39 ISO-8859-5[Cyrillic]

Code page-8859-5																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		Ё	Ђ	Ѓ	Є	Ѕ	І	Ї	Ј	Љ	Њ	Ћ	Ќ	–	Ў	Џ
B_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
C_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
D_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
E_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
F_	No	ё	ђ	ѓ	є	ѕ	і	ї	ј	љ	њ	ќ	ќ	§	ў	џ

## Page40 ISO-8859-6[Arabic]

Code page-8859-6																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_					ﺀ								،	–		
B_												:				؟
C_		ء	آ	أ	ؤ	إ	ئ	ا	ب	ة	ت	ث	ج	ح	خ	د
D_	ذ	ر	ز	س	ش	ص	ض	ط	ظ	ع	غ					،
E_	–	ف	ق	ك	ل	م	ن	ه	و	ى	ي	ّ	ُ	ِ	َ	ُ
F_	ِ	ّ	ُ													

## Page41 ISO-8859-7[Greek]

Code page-8859-7																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		‘	’	£				§	¨	©	¸	«	¬	–		—
B_	°	±	²	³	´	˘	À	·	È	Ĥ	Ì	»	Ò	½	Υ	Ω
C_	ï	Α	Β	Γ	Δ	Ε	Ζ	Η	Θ	Ι	Κ	Λ	Μ	Ν	Ξ	Ο
D_	Π	Ρ		Σ	Τ	Υ	Φ	Χ	Ψ	Ω	Ï	ÿ	ά	έ	ή	ί
E_	Û	α	β	γ	δ	ε	ζ	η	θ	ι	κ	λ	μ	ν	ξ	ο
F_	π	ρ	ς	σ	τ	υ	φ	χ	ψ	ω	ί	ÿ	ό	ύ	ώ	

Page42 ISO-8859-8[Hebrew]

Code page-8859-8																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_			¢	£	¤	¥	¦	§	¨	©	×	«	¬	–	®	—
B_	°	±	²	³	´	µ	¶	·	¸	¹	÷	»	¼	½	¾	
C_																
D_																=
E_	א	ב	ג	ד	ה	ו	ז	ח	ט	י	כ	ל	מ	נ	ס	פ
F_	ק	ר	ש	צ	ק	ך	ץ	ג	ך	שׁ	ת					

## Page43 ISO-8859-9[Turkish]

Code page-8859-9																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		ı	ç	£	¤	¥		§	¨	©	ª	«	¬	–	®	—
B_	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ğ	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	İ	Ş	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	ğ	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ı	ş	ÿ

## Page44 ISO-8859-15 [Latin 3]

Code page-8859-15																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_																
9_																
A_		ı	ø	£	€	¥	Š	§	š	©	ª	«	¬	–	®	—
B_	°	±	²	³	Ž	μ	¶	·	ž	¹	º	»	ƒ	œ	ÿ	¿
C_	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
D_	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
E_	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
F_	ø	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ



Page45 Thai2

┌	┐	└	┘		—	┌	┐	└	┘	+	■	←	↑	→	↓
โ	ใ	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
ก	ข	ช	ค	ค	ฃ	ง	จ	ฉ	ช	ฌ	ญ	ฎ	ฏ	ฏ	ฏ
ฐ	ฑ	ฒ	ณ	ด	ต	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
ภ	ม	ย	ร	ล	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	

	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	┌	┐	└	┘		—	┌	┐	└	┘	+	■	←	↑	→	↓
9_	โ	ใ														๕
A_		ก	ข	ช	ค	ค	ฃ	ง	จ	ฉ	ช	ฌ	ญ	ฎ	ฏ	ฏ
B_	ฐ	ฑ	ฒ	ณ	ด	ต	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
C_	ภ	ม	ย	ร	ล	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
D_	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕					๕
E_	๕	๕	?	?	?	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
F_	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐					

## Page46 CP856()

Code page 856																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
9_	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
A_	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
B_	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
C_	⌒	⊥	⊥	⊥	—	+	⊥		⌒	⌒	⊥	⊥	⊥	⊥	⊥	⊥
D_	▒	▒	▒		⊥	№	§	⌒	⌒	⌒	■	■	■	■	■	■
E_	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
F_	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	2	■	

Page47 Cp874

Code page 874																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8_	฿					...										
9_		‘	’	“	”	•	—	—								
A_		ก	ข	ช	ค	ค	ฆ	ง	จ	ฉ	ช	ช	ฌ	ญ	ฎ	ฏ
B_	ฐ	ฑ	ฒ	ณ	ด	ต	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
C_	ภ	ม	ย	ร	ฤ	ล	ฬ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
D_	ะ	ั	า	ำ	ิ	ี	ื	ึ	ุ	ู	ุ					฿
E_	เ	แ	โ	ใ	ไ	า	า	็	๋	็	๋	๋	๋		็	๐
F_	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑				

## Page48 TCVN3

TCVN3																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
8																
9																
A		Ă	Â	Ê	Ô	Ơ	Ư	Đ	ă	â	ê	ô	ơ	ư	đ	
B		,				à	ả	ã	á	ạ		ằ	ẳ	ẵ	ẵ	
C							ặ	ằ	ẳ	ẵ	ắ	ậ	è		ẻ	ẽ
D	é	ẹ	ề	ể	ễ	é	ệ	ì	ỉ				ĩ	í	ị	ò
E		ỏ	õ	ó	ọ	ồ	ỗ	ỗ	ố	ộ	ờ	ở	ỡ	ớ	ợ	ù
F		ủ	ũ	ú	ụ	ừ	ử	ữ	ứ	ự	ỳ	ỷ	ỹ	ý	ỵ	

Page49 VISCH

VISCH																
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_C	_D	_E	_F
<b>8</b>	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□
<b>9</b>	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□
<b>A</b>	Õ	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□
<b>B</b>	□	□	□	□	Ɔ	□	□	□	□	□	□	□	□	σ	□	Ʊ
<b>C</b>	À	Á	Â	Ã	Ä	Å		ã	È	É	Ê	Ë	Ì	Í	Ï	ÿ
<b>D</b>	Ð	úr	Ò	Ó	Ô	ą	ý	ù	û	Ù	Ú	ÿ	ƣ	Ý	õ	Ƴ
<b>E</b>	à	á	â	ã	ä	å	ũ	ã	è	é	ê	ë	ì	í	ï	ı
<b>F</b>	đ	ř	ò	ó	ô	õ	ỏ	ọ	ụ	ù	ú	ũ	ủ	ý	ợ	Û

## 2 National character set

County	ASCII Code(Hex)											
	23	24	40	5B	5C	5D	5E	60	7B	7C	7D	7E
U.S.A.	#	\$	@	[	\	]	^	`	{		}	~
France	#	\$	à	°	ç	§	^	`	é	ù	è	¨
Germany	#	\$	§	Ä	Ö	Ü	^	`	ä	ö	ü	ß
U.K.	£	\$	@	[	\	]	^	`	{		}	~
Denmark I	#	\$	@	Æ	Ø	Å	^	`	æ	ø	å	~
Sweden	#	¤	É	Ä	Ö	Å	Ü	é	ä	ö	å	ü
Italy	#	\$	@	°	\	é	^	ù	à	ò	è	ì
Spain I	Pt	\$	@	ı	Ñ	ı	^	`	¨	ñ	}	~
Japan	#	\$	@	[	¥	]	^	`	{		}	~
Norway	#	¤	É	Æ	Ø	Å	Ü	é	æ	ø	å	ü
Denmark II	#	\$	É	Æ	Ø	Å	Ü	é	æ	ø	å	ü
Spain II	#	\$	á	ı	Ñ	ı	é	`	í	ñ	ó	ú
Latin	#	\$	á	ı	Ñ	ı	é	ü	í	ñ	ó	ú
Korea	#	\$	@	[	₩	]	^	`	{		}	~
Slovenia/Croatia	#	\$	Ž	Š	Đ	Ć	Č	ž	š	đ	ć	č
China	#	¥	@	[	\	]	^	`	{		}	~